

Ansätze zur numerischen Lösung hochdimensionaler Lyapunov- und Sylvestergleichungen

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Outline

- Linear matrix equations
- Applications
- Direct Methods: Hessenberg-Schur, Bartels-Stewart, Hammarling
- Sign function method
- Low-rank approximation
- Large, sparse Lyapunov equations
- ADI and Smith iterations
- \mathcal{H} -matrix sign function method
- Conclusions

Linear Matrix Equations

equations without symmetry

Sylvester equation

$$AX + XB = W$$

discrete Sylvester equation

$$AXB - X = W$$

with data $A \in \mathbb{R}^{n \times n}$, $B \in \mathbb{R}^{m \times m}$, $W \in \mathbb{R}^{n \times m}$ and unknown $X \in \mathbb{R}^{n \times m}$.

equations with symmetry

Lyapunov equation

$$AX + XA^T = W$$

Stein equation (discrete Lyapunov equation)

$$AXA^T - X = W$$

with data $A \in \mathbb{R}^{n \times n}$, $W = W^T \in \mathbb{R}^{n \times n}$ and unknown $X \in \mathbb{R}^{n \times n}$.

Here: focus on Sylvester and Lyapunov equations; analogous results and methods for discrete versions exist.

Theoretical Background

Using the **Kronecker (tensor) product**, $AX + XB = W$ is equivalent to

$$\left((I_m \otimes A) + (B^T \otimes I_n) \right) \text{vec}(X) = \text{vec}(W).$$

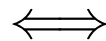
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Sylvester equation has a unique solution



$M := (I_m \otimes A) + (B^T \otimes I_n)$ is invertible.

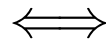
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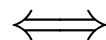
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$M := (I_m \otimes A) + (B^T \otimes I_n)$ is invertible.



$$0 \notin \sigma(M) = \sigma\left((I_m \otimes A) + (B^T \otimes I_n)\right) = \{\lambda_j + \mu_k, \mid \lambda_j \in \sigma(A), \mu_k \in \sigma(B)\}.$$

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$$\iff$$

$$\sigma(A) \cap \sigma(-B) = \emptyset$$

Complexity Issues

Solving the **Sylvester equation**

$$AX + XB = W$$

via the **linear system of equations**

$$\left((I_m \otimes A) + (B^T \otimes I_n) \right) \text{vec}(X) = \text{vec}(W)$$

requires

- LU factorization of $n \cdot m \times n \cdot m$ matrix; for $n \approx m$, the **complexity is $\mathcal{O}(n^6)$** ;
- storing $n \cdot m$ unknowns; i.e., for $n \approx m$ we have **n^2 storage requirement** for X .

Example:

$n = m = 1000 \Rightarrow$ Gaussian elimination on a Pentium IV (2 GHz) would take $10\frac{1}{2}$ YEARS.

Applications

Stability analysis of linear dynamical systems (Lyapunov's first method):

$\dot{x} = Ax$ is asymptotically (exponentially, Lyapunov) stable

$\iff AP + PA^T + I_n = 0$ has solution $X > 0$.

$\iff V(x) := x^T P x$ is a Lyapunov function for $\dot{x} = Ax$.

Feedback stabilization for $\dot{x} = Ax + Bu$.

Model reduction based on balancing and truncation

Block-diagonalization of matrices \rightsquigarrow decoupling techniques for ordinary and partial differential equations

Image restoration and registration

Linear vibration analysis and damper optimization

.....

Model Reduction

- Given **linear (control) system**

$$\dot{x}(t) = Ax(t) + Bu(t), \quad y(t) = Cx(t), \quad x(t) \in \mathbb{R}^n,$$

with A stable ($\sigma(A) \subset \mathbb{C}^-$), find **reduced-order model**

$$\dot{\tilde{x}}(t) = \tilde{A}\tilde{x}(t) + \tilde{B}u(t), \quad \tilde{y}(t) = \tilde{C}\tilde{x}(t), \quad \tilde{x}(t) \in \mathbb{R}^\ell$$

of degree $\ell \ll n$ such that $\|y - \tilde{y}\|$ “small”.

- Balanced truncation**: compute

$$(\tilde{A}, \tilde{B}, \tilde{C}) = (ZAT, ZB, CT)$$

where $Z := \Sigma_1^{-1/2} V_1^T R$, $T := S^T U_1 \Sigma_1^{-1/2}$ are defined via the SVD

$$SR^T = [U_1 \ U_2] \begin{bmatrix} \Sigma_1 & 0 \\ 0 & \Sigma_2 \end{bmatrix} \begin{bmatrix} V_1^T \\ V_2^T \end{bmatrix}$$

and S, R satisfy the **controllability** and **observability** Lyapunov equations

$$AS^T S + S^T SA^T + BB^T = 0, \quad A^T R^T R + R^T RA + C^T C = 0.$$

Direct Methods

Bartels-Stewart method for Sylvester and Lyapunov equation;

Hessenberg-Schur method for Sylvester equations;

Hammarling's method for stable Lyapunov equations $AX + XA^T + GG^T = 0$.

All based on the fact that if A, B^T are in **Schur form**, then

$$M = ((I_m \otimes A) + (B^T \otimes I_n))$$

is block-upper triangular. Hence, $Mx = b$ can be solved by back-substitution.

- Clever (recursive) implementation of back-substitution process requires $nm(n + m)$ flops.
- For Sylvester equations, B in Hessenberg form is enough (\rightsquigarrow Hessenberg-Schur method).
- Hammarling's method modifies recursive process to compute Cholesky factor Y of X directly.
- All methods require **Schur decomposition** of A and **Schur or Hessenberg decomposition** of B
 \Rightarrow need QR algorithm which requires $25n^3$ flops for Schur decomposition.

Not feasible for large-scale problems ($n > 1000$).

The Sign Function Method

[Roberts '71]

For $Z \in \mathbb{R}^{n \times n}$ with $\sigma(Z) \cap i\mathbb{R} = \emptyset$ and **Jordan canonical form**

$$Z = S^{-1} \begin{bmatrix} J^+ & 0 \\ 0 & J^- \end{bmatrix} S \quad \Longrightarrow \quad \boxed{\text{sign}(Z) := S \begin{bmatrix} I_k & 0 \\ 0 & -I_{n-k} \end{bmatrix} S^{-1} .}$$

($J^\pm =$ Jordan blocks corresponding to $\sigma(Z) \cap \mathbb{C}^\pm$)

$\text{sign}(Z)$ is root of $I_n \Longrightarrow$ use **Newton's method** to compute it:

$$Z_0 \leftarrow Z, \quad Z_{j+1} \leftarrow \frac{1}{2} \left(c_j Z_j + \frac{1}{c_j} Z_j^{-1} \right), \quad j = 1, 2, \dots$$

$$\Longrightarrow \quad \boxed{\text{sign}(Z) = \lim_{j \rightarrow \infty} Z_j .}$$

($c_j > 0$ is scaling parameter for convergence acceleration and rounding error minimization.)

Solving Sylvester Equations with the Sign Function Method

Consider Lyapunov equation $AX + XB + W = 0$, A, B stable.

As

$$\text{sign}(S^{-1}ZS) = S^{-1}\text{sign}(Z)S$$

and

$$\begin{bmatrix} I_n & 0 \\ X & I_m \end{bmatrix} \begin{bmatrix} A & 0 \\ W & -B \end{bmatrix} \begin{bmatrix} I_n & 0 \\ -X & I_m \end{bmatrix} = \begin{bmatrix} A & 0 \\ 0 & -B \end{bmatrix}$$

it follows that

$$\text{sign}\left(\begin{bmatrix} A & 0 \\ W & -B \end{bmatrix}\right) = \begin{bmatrix} -I_n & 0 \\ 2X & I_m \end{bmatrix}.$$

Solution of Sylvester (Lyapunov) equation can be read off $\text{sign}\left(\begin{bmatrix} A & 0 \\ W & -B \end{bmatrix}\right)$.

The Sign Function Method for Sylvester Equations

Apply sign function Newton iteration $Z_{j+1} \leftarrow (Z_j + Z_j^{-1})/2$ to $Z = \begin{bmatrix} A & 0 \\ W & -B \end{bmatrix}$.

$$\implies \text{sign}(Z) = \lim_{j \rightarrow \infty} Z_j = \begin{bmatrix} -I_n & 0 \\ 2X_* & I_n \end{bmatrix}.$$

Newton iteration (with scaling) is equivalent to

$$A_0 \leftarrow A, \quad B_0 \leftarrow B, \quad W_0 \leftarrow W$$

for $j = 0, 1, 2, \dots$

$$A_{j+1} \leftarrow \frac{1}{2c_j} (A_j + c_j^2 A_j^{-1}),$$

$$B_{j+1} \leftarrow \frac{1}{2c_j} (B_j + c_j^2 B_j^{-1}),$$

$$W_{j+1} \leftarrow \frac{1}{2c_j} (W_j + c_j^2 A_j^{-1} W_j B_j^{-1}).$$

\implies

$$X_* = \frac{1}{2} \lim_{j \rightarrow \infty} W_j$$

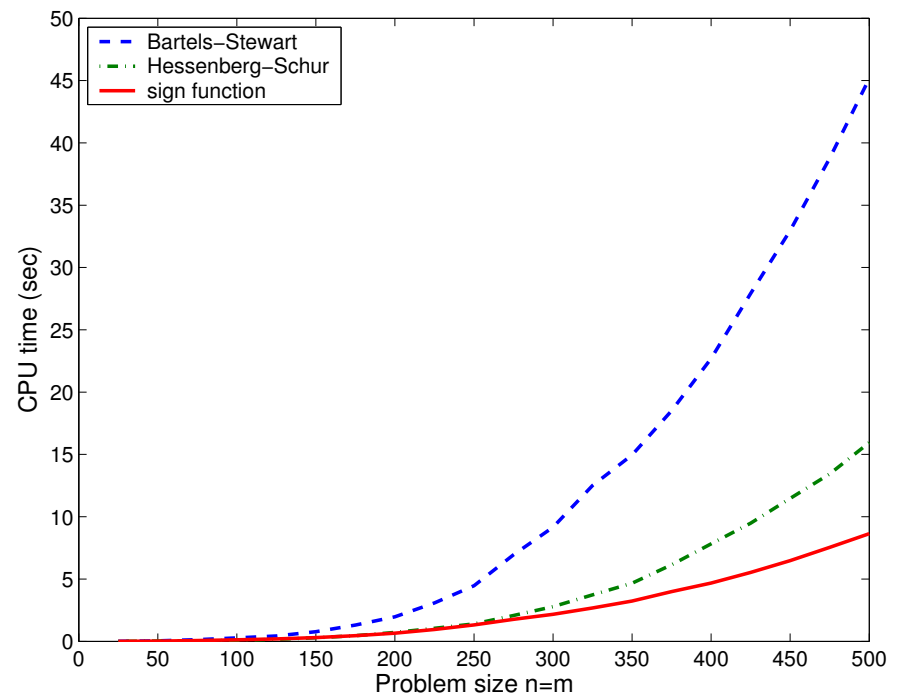
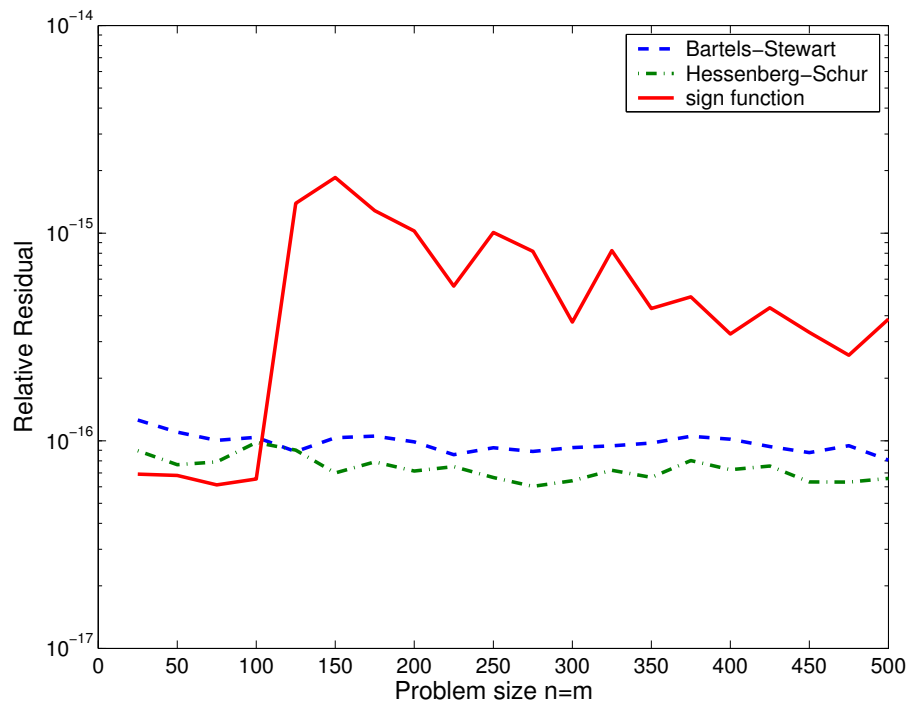
Requires explicit inverses \implies not feasible for large-scale problems ($n > 1000$).

Comparison

Compare

- **Bartels-Stewart method** as implemented in the MATLAB Control Toolbox function `lyap`,
- **Hessenberg-Schur method** as implemented in the SLICOT-based MATLAB function `slyslv`
- **sign function method**

for random Sylvester equations.



Low-Rank Approximation

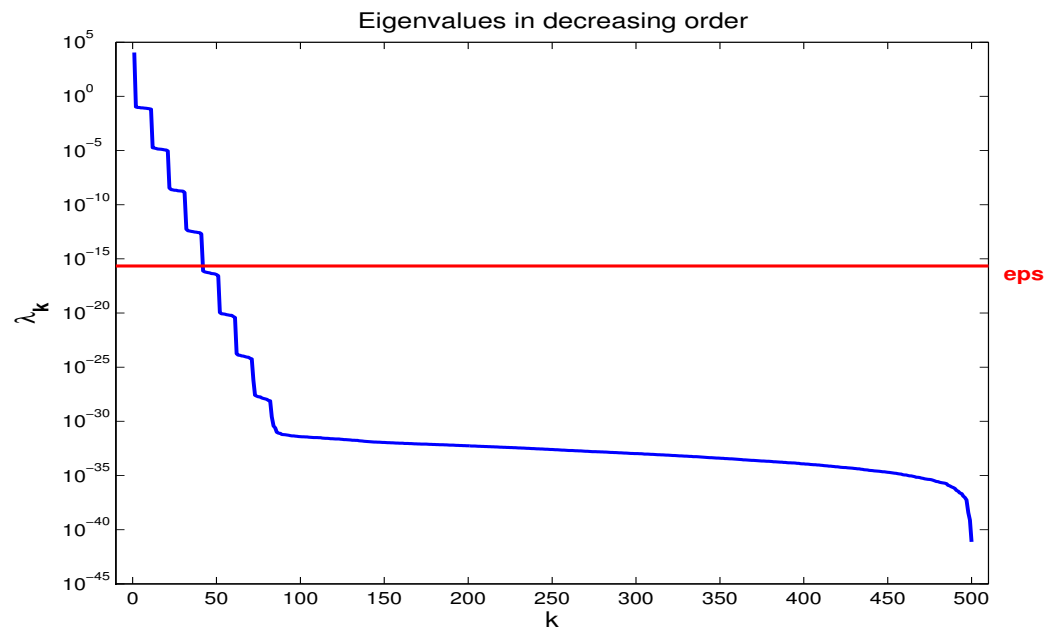
Consider the **stable Lyapunov equation**

$$A^T X + X A + C^T C = 0, \quad A \text{ stable}, \quad C \in \mathbb{R}^{p \times n}.$$

- \exists unique solution $X \geq 0 \implies X = Y^T Y$ for $Y \in \mathbb{R}^{n_Y \times n}$, $n_Y \leq n$.
- In almost all applications, $p \ll n$.
- Often, X has low (numerical) rank.

Example:

- “random” matrix A ,
- stability margin ≈ 0.055 ,
- $n = 500$, $m = 10$,
- numerical rank = 31.



Computation of Y

Standard approach:

$$Y = \begin{bmatrix} \triangleleft \end{bmatrix} \in \mathbb{R}^{n \times n}, \text{ Cholesky factor of } X, n_Y = n.$$

Can be computed by Hammarling's method.

Approach here:

$$Y \in \mathbb{R}^{\text{rank}(X) \times n}, \text{ full rank factor of } X, n_Y \ll n.$$

Advantages:

- more reliable if Cholesky factor is numerically singular;
- more efficient if $\text{rank}(X) \ll n$ (in particular for subsequent computations as in balanced truncation model reduction);

Sign Function Method Again

Want factor Y of solution of $A^T X + X A + C^T C = 0$.

For $W_0 = C_0^T C_0 := C^T C$, $C \in \mathbb{R}^{p \times n}$ obtain

$$W_{j+1} = \frac{1}{2c_j} (W_j + c_j^2 A_j^{-T} W_j A_j^{-1}) = \frac{1}{2c_j} \begin{bmatrix} C_j \\ c_j C_j A_j^{-1} \end{bmatrix}^T \begin{bmatrix} C_j \\ c_j C_j A_j^{-1} \end{bmatrix}.$$

\implies re-write W_j -iteration:

$$C_0 := C, \quad C_{j+1} := \frac{1}{\sqrt{2c_j}} \begin{bmatrix} C_j \\ c_j C_j A_j^{-1} \end{bmatrix}.$$

Problem: $C_j \in \mathbb{R}^{p_j \times n} \implies C_{j+1} \in \mathbb{R}^{2p_j \times n}$,
i.e., the necessary workspace doubles in each iteration.

Two approaches in order to limit work space...

Compute Cholesky factor Y_c of X

Require $p_j \leq n$: for $j > \log_2(n/p)$ compute QR factorization

$$\frac{1}{\sqrt{2c_j}} \begin{bmatrix} C_j \\ c_j C_j A_j^{-1} \end{bmatrix} = U_j \begin{bmatrix} \hat{C}_j \\ 0 \end{bmatrix}, \quad \hat{C}_j = \begin{bmatrix} \nabla \\ \end{bmatrix} \in \mathbb{R}^{n \times n}.$$

$$\implies W_j = \hat{C}_j^T \hat{C}_j, \quad Y_c = \frac{1}{\sqrt{2}} \lim_{j \rightarrow \infty} \hat{C}_j$$

Compute full-rank factor Y_f of X

In every step compute rank-revealing QR factorization:

$$\frac{1}{\sqrt{2c_j}} \begin{bmatrix} C_j \\ c_j C_j A_j^{-1} \end{bmatrix} = U_{j+1} \begin{bmatrix} R_{j+1} & T_{j+1} \\ 0 & S_{j+1} \end{bmatrix} \Pi_{j+1},$$

where $R_{j+1} \in \mathbb{R}^{p_{j+1} \times p_{j+1}}$, $p_{j+1} = \text{rank} \left(\begin{bmatrix} C_j \\ c_j C_j A_j^{-1} \end{bmatrix} \right)$. Then

$$C_{j+1} := [R_{j+1} \ T_{j+1}] \Pi_{j+1}, \quad W_{j+1} = C_{j+1}^T C_{j+1}, \quad Y_f = \frac{1}{\sqrt{2}} \lim_{j \rightarrow \infty} C_j$$

Parallelization

- Newton iteration for sign function easy to parallelize – need basic linear algebra (systems of linear equations, matrix inverse, matrix addition, matrix product).
- Use MPI, BLACS for communication, PBLAS and ScaLAPACK for numerical linear algebra → portable code.
- Development of software library **PLiC**.
- Testing on **PC Cluster (Linux)** with 32 Intel Xeon-2.4GHz processors with
 - workspace/processor: 1 GByte,
 - Myrinet Switch, bandwidth ≈ 1.4 Gbit/sec,shows good efficiency and high scalability.

Factorized Solution of Sylvester Equations

Let $A \in \mathbb{R}^{n \times n}$, $B \in \mathbb{R}^{m \times m}$ stable, $F \in \mathbb{R}^{n \times p}$, $G \in \mathbb{R}^{p \times m}$ and consider

$$AX + XB + FG = 0.$$

Idea: often, $\text{rank}(X) \ll \min\{n, m\}$ or $X \approx \tilde{X}$ with $\text{rank}(\tilde{X}) \ll n$.

$\text{rank}(X) = r \implies \exists Y, Z^T \in \mathbb{R}^{n \times r}$ with $X = YZ$ (full-rank factorization, FRF).

Computing FRF with standard methods,

- Bartels-Stewart method
- Hessenberg-Schur method

would require to compute $X \in \mathbb{R}^{n \times m}$ and then use SVD or SVD-like factorization.

Here: compute FRF directly from F, G using sign function iteration.

Computing Full-Rank Factors of Solution

\implies re-write (unscaled) W_j iteration converging to $2X_*$ as

$$F_{j+1}G_{j+1} = W_{j+1} \leftarrow \frac{1}{2} (W_j + A_j^{-1}W_jB_j^{-1}) = \frac{1}{2} (F_jG_j + (A_j^{-1}F_j)(G_jB_j^{-1})),$$

yielding

$$F_0 := F, \quad F_{j+1} = \frac{1}{\sqrt{2}} [F_j, A_j^{-1}F_j],$$

$$G_0 := G, \quad G_{j+1} = \frac{1}{\sqrt{2}} \begin{bmatrix} G_j \\ G_jB_j^{-1} \end{bmatrix}.$$

Again: $F_j \in \mathbb{R}^{n \times p_j} \implies F_{j+1} \in \mathbb{R}^{n \times 2p_j}$, i.e., workspace doubles per iteration.

In order to limit workspace during iteration, compute full-rank factorization in each iteration step directly from F_{j+1}, G_{j+1} .

Keeping the Rank Small

ALGORITHM

1. Compute rank-revealing QR factorization (RRQR) $\begin{bmatrix} G_j \\ G_j B_j^{-1} \end{bmatrix} =: U \begin{bmatrix} R_1 \\ 0 \end{bmatrix} \Pi_G$,
with U orthogonal, Π_G a permutation matrix, $R_1 \in \mathbb{R}^{r \times m}$ upper triangular of full row-rank.
2. Compute RRQR $\begin{bmatrix} F_j & A_j^{-1} F_j \end{bmatrix} U = V \begin{bmatrix} T_1 \\ 0 \end{bmatrix} \Pi_F$,
with V orthogonal, Π_F a permutation matrix, $T_1 \in \mathbb{R}^{t \times 2p_j}$ upper triangular of full row-rank.
3. Partition $V = [V_1, V_2]$, $V_1 \in \mathbb{R}^{n \times t}$, and compute $[T_{11}, T_{12}] := T_1 \Pi_F$, where $T_{11} \in \mathbb{R}^{t \times r}$.
4. Set $F_{j+1} := V_1 T_{11}$, $G_{j+1} := R_1 \Pi_G$.

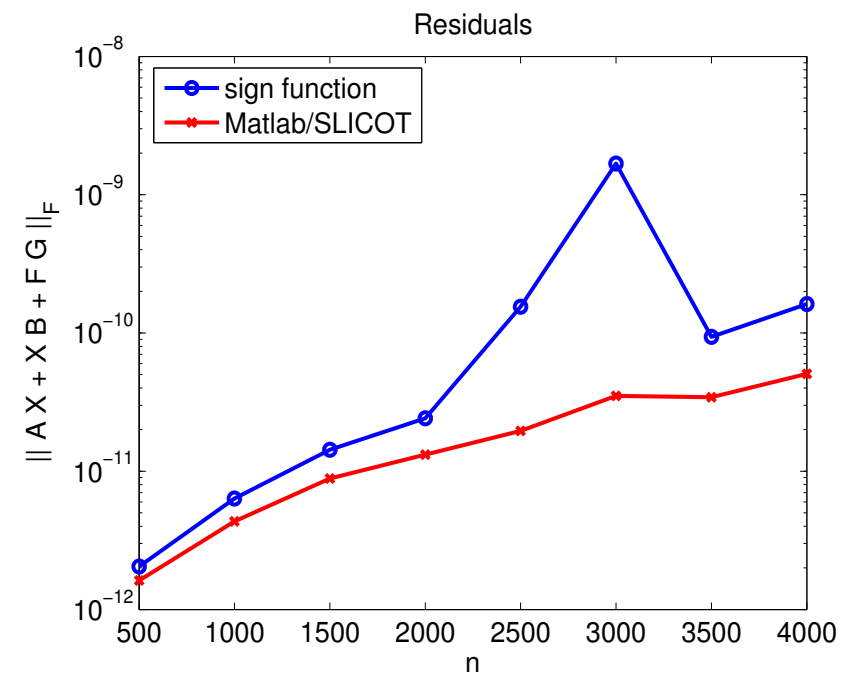
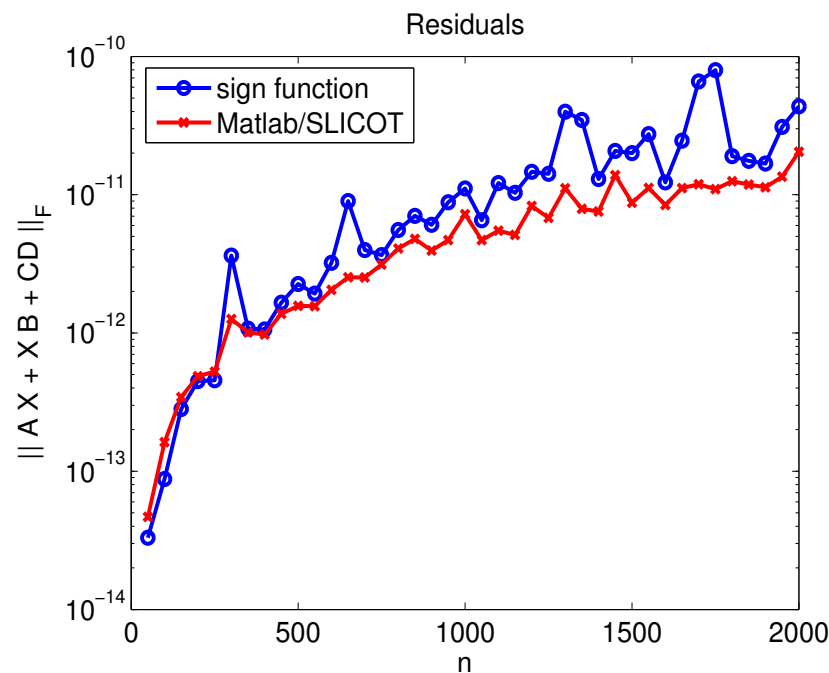
THEOREM

$$W_{j+1} = F_{j+1} G_{j+1}, \quad Y_* := \frac{1}{\sqrt{2}} \lim_{j \rightarrow \infty} F_j \quad \text{and} \quad Z_* := \frac{1}{\sqrt{2}} \lim_{j \rightarrow \infty} G_j \quad \text{exist,}$$

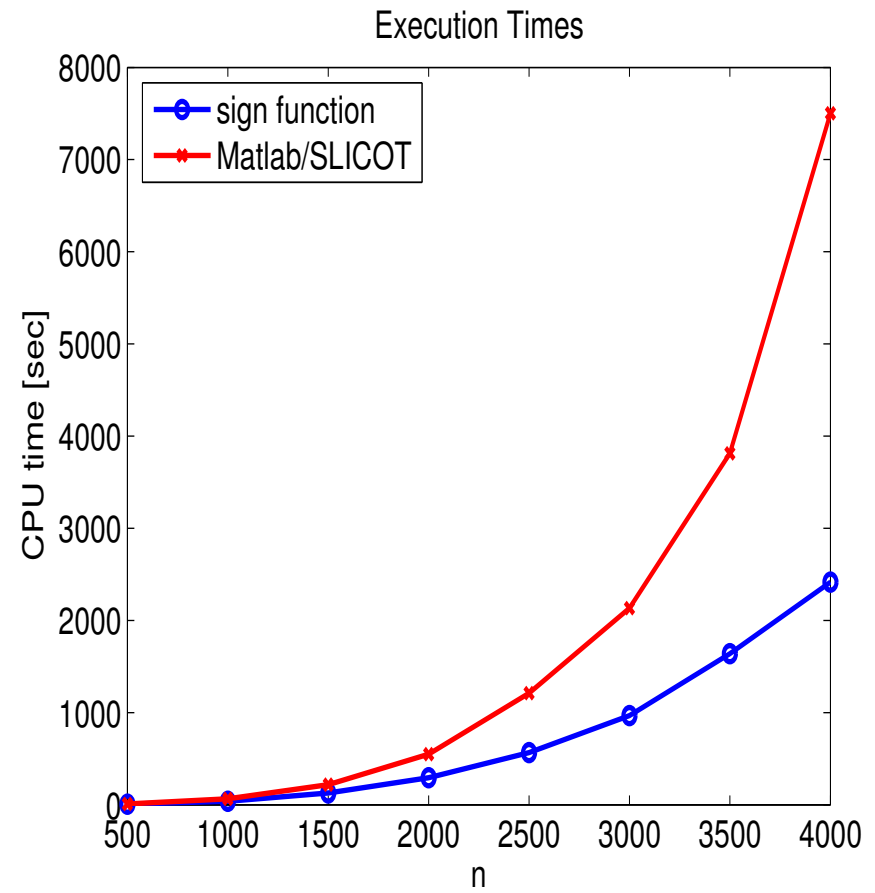
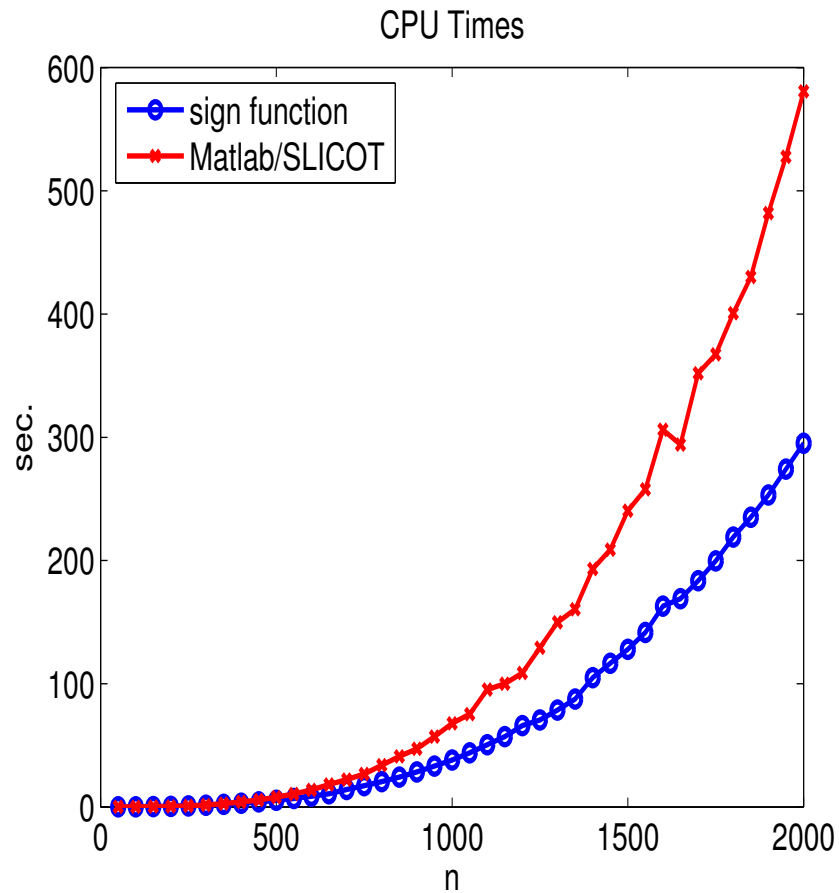
and $X_* = Y_* Z_*$ is FRF.

Numerical Example

- $n = 50 : 50 : 2000$, $n = 500 : 500 : 4000$, $m = 1$, $\text{sep}(A, B) = \frac{2}{n}$.
- Compare sign function based method and SLICOT-based implementation of the Hessenberg-Schur method.
- Use MATLAB Release 14 on a Xeon 3GHz workstation with 8GB Ram.
- 8–14 iterations for sign function iteration.
- For $n = 4000$, $Y, Z^T \in \mathbb{R}^{2000 \times 47}$, i.e., 1.4MB instead of 122MB storage required for solution.



Timings



Methods for Large, Sparse Lyapunov Equations

- Apply adapted splitting methods (Gauß-Seidel, SSOR, etc.)
- Apply adapted iterative solvers (GMRES, TFQMR, etc.)
- $X \approx V\tilde{X}V^T$ for solution \tilde{X} of projected Lyapunov equation

$$(V^T AV)\tilde{X} + \tilde{X}(V^T AV)^T = V^T W V, \quad V \in \mathbb{R}^{n \times \ell}.$$

Can be computed via Krylov subspace methods.

None of these approaches is efficient in general.

Idea: try to compute low-rank approximation to X via (approximation to) full-rank factor Y .

ADI Method for Lyapunov Equations

- For $A \in \mathbb{R}^{n \times n}$ stable, $W \in \mathbb{R}^{n \times w}$ ($w \ll n$), consider Lyapunov equation

$$A^T X + X A = -B B^T.$$

- ADI Iteration: [Wachspress '88]

$$\begin{aligned} (A^T + p_k I) X_{(j-1)/2} &= -B B^T - X_{k-1} (A - p_k I) \\ (A^T + \bar{p}_k I) X_k^T &= -B B^T - X_{(j-1)/2} (A - \bar{p}_k I) \end{aligned}$$

with parameters $p_k \in \mathbb{C}^-$ and $p_{k+1} = \bar{p}_k$ if $p_k \notin \mathbb{R}$.

- For $X_0 = 0$ and proper choice of p_k : $\lim_{k \rightarrow \infty} X_k = X$ superlinear.
- Re-formulation using $X_k = Y_k Y_k^T$ yields iteration for $Y_k \dots$

Factored ADI Iteration

[Penzl '97, Li/Wang/White '99, B./Li/Penzl]

Set $X_k = Y_k Y_k^T$, some algebraic manipulations \implies

$$V_1 \leftarrow \sqrt{-2\operatorname{Re}(p_1)}(A^T + p_1 I)^{-1} B, \quad Y_1 \leftarrow V_1$$

FOR $j = 2, 3, \dots$

$$V_k \leftarrow \sqrt{\frac{\operatorname{Re}(p_k)}{\operatorname{Re}(p_{k-1})}} (I - (p_k + \overline{p_{k-1}})(A^T + p_k I)^{-1}) V_{k-1}, \quad Y_k \leftarrow [Y_{k-1} \quad V_k]$$



$$Y_{k_{\max}} = [V_1 \quad \dots \quad V_{k_{\max}}]$$

where

$$V_k = \begin{bmatrix} \\ \\ \\ \\ \end{bmatrix} \in \mathbb{C}^{n \times w}$$

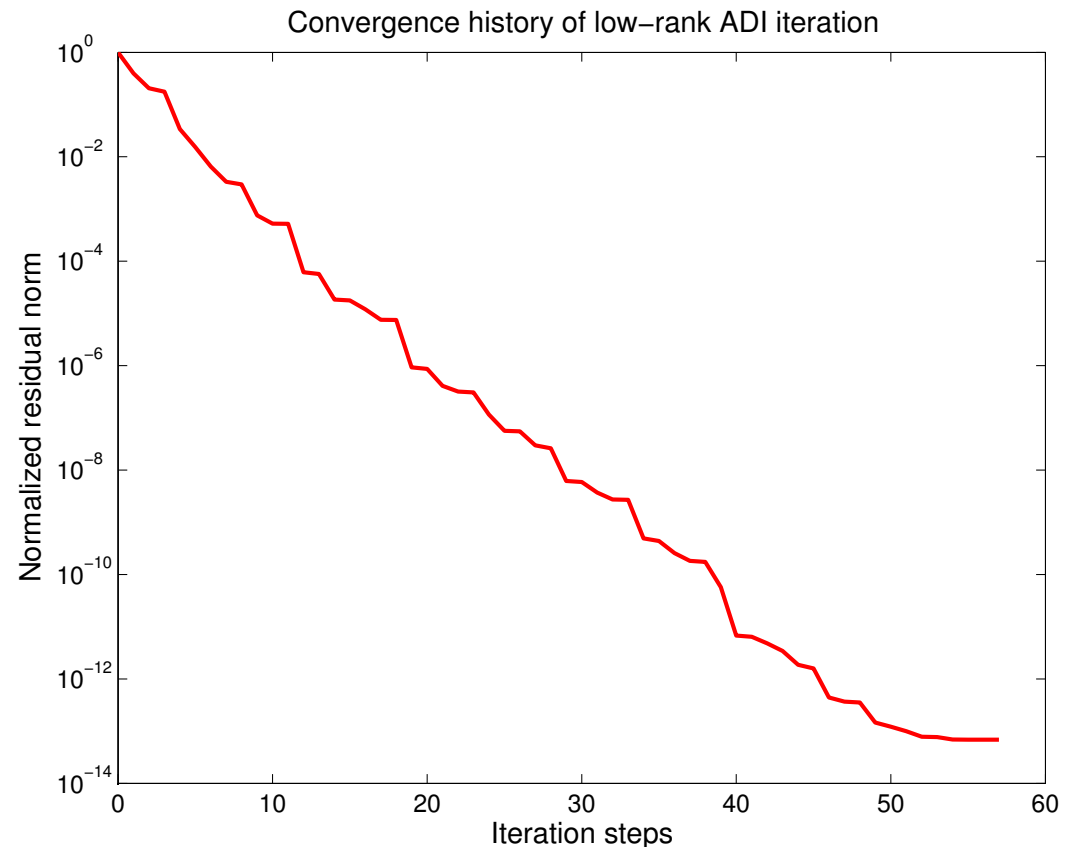
and

$$Y_{k_{\max}} Y_{k_{\max}}^T \approx X$$

Note: Implementation in real arithmetic possible by combining two steps.

Low-rank ADI in Action

- Solve $AX + XA^T + BB^T = 0$.
- Finite differences method for 2D heat equation with boundary control.
- $n = 10,000$, $m = 1$.
- Use LYAPACK implementation [Penzl '99].
- Need $k_{\max} = 57$ iterations, i.e., $Y_{k_{\max}} \in \mathbb{R}^{10,000 \times 57}$.
- ca. 25 sec. on Centrino 1.4 GHz notebook



Smith Iteration

For **Stein equations**

$$FXF^H - X = G \quad (1)$$

with $\|F\| < 1$, the fix point iteration

$$X_{k+1} = FX_kF^H - G, \quad k = 0, 1, \dots \quad (X_0 = 0)$$

converges to the unique solution X_* .

Smith iteration for Lyapunov equations: if X_* is a solution of

$$AX + XA^T = W,$$

then it is a solution of (1) with

$$F = (I_n + \mu A)^{-1}(I_n - \bar{\mu}A), \quad G = 2(\mu + \bar{\mu})(I_n + \mu A)^{-1}W(I_n + \mu A)^{-H}.$$

Choosing μ such that $\sigma(F) \subset \{|z| < 1\}$, we can compute X_* as the limit of

$$X_{k+1} = (I_n + \mu A)^{-1} \left((I_n - \bar{\mu}A)X_k(I_n - \mu A)^H + 2(\mu + \bar{\mu})W \right) (I_n + \mu A)^{-H}.$$

Details and Extensions

- If A is stable, any $\mu \in \mathbb{C}^-$ can be used.

↪ Select μ in order to optimize convergence rate $(\rho(F))^2$.

For $\sigma(A) \subset \mathbb{R}^-$, $\mu = -\sqrt{\lambda_{\max}\lambda_{\min}}$ is optimal. [Varga '62, Rosen/Wang '95]

- Convergence can be accelerated by changing the shift μ in each iteration; in order to limit work needed for factorizations, use finite number ℓ of different shifts and apply them **cyclically**, store and re-use the ℓ different factorizations if workspace permits.

↪ **(cyclic) Smith(ℓ) method.** [Penzl '00].

- Low-rank version possible if $W = BB^T$, mathematically equivalent to low rank ADI with parameters applied cyclically. [Penzl '00].

Number of columns in Y_k ($X_k = Y_k Y_k^H$) can be reduced by column compression technique. [Antoulas/Sorensen/Gugercin '03].

\mathcal{H} -Matrix Implementation of the Sign Function Method

Recall: solution of the Lyapunov equation

$$AX + XA^T + W = 0$$

with the sign function method:

$$\begin{aligned} A_0 &= A, & W_0 &= BB^T \\ A_{j+1} &= \frac{1}{2}(A_j + A_j^{-1}) \\ W_{j+1} &= \frac{1}{2}(W_j + A_j^{-T}W_jA_j^{-1}) \end{aligned}$$

involves the inversion, addition and multiplication of $n \times n$ matrices

↪ complexity: $\mathcal{O}(n^3)$

Approximation of A in \mathcal{H} -matrix format, use of the formatted \mathcal{H} -matrix arithmetic

↪ complexity: $\mathcal{O}(n \log^2 n)$.

Hierarchical Matrices: Short Introduction

Hierarchical (\mathcal{H} -)matrices are a data-sparse approximation of large, dense matrices arising

- from the discretization of non-local integral operators occurring in BEM,
- as inverses of FEM discretized elliptic differential operators,

but can also be used to represent FEM matrices directly.

Properties of \mathcal{H} -matrices:

- only few data are needed for the representation of the matrix,
- matrix-vector multiplication can be performed in almost linear complexity ($\mathcal{O}(n \log n)$),
- building sums, products, inverses is of “almost” linear complexity.

Hierarchical Matrices: Construction

Consider matrices over a product index set $I \times I$.

Partition $I \times I$ by the \mathcal{H} -tree $T_{I \times I}$, where a problem dependent **admissibility condition** is used to decide whether a block $t \times s \subset I \times I$ allows for a low rank approximation.

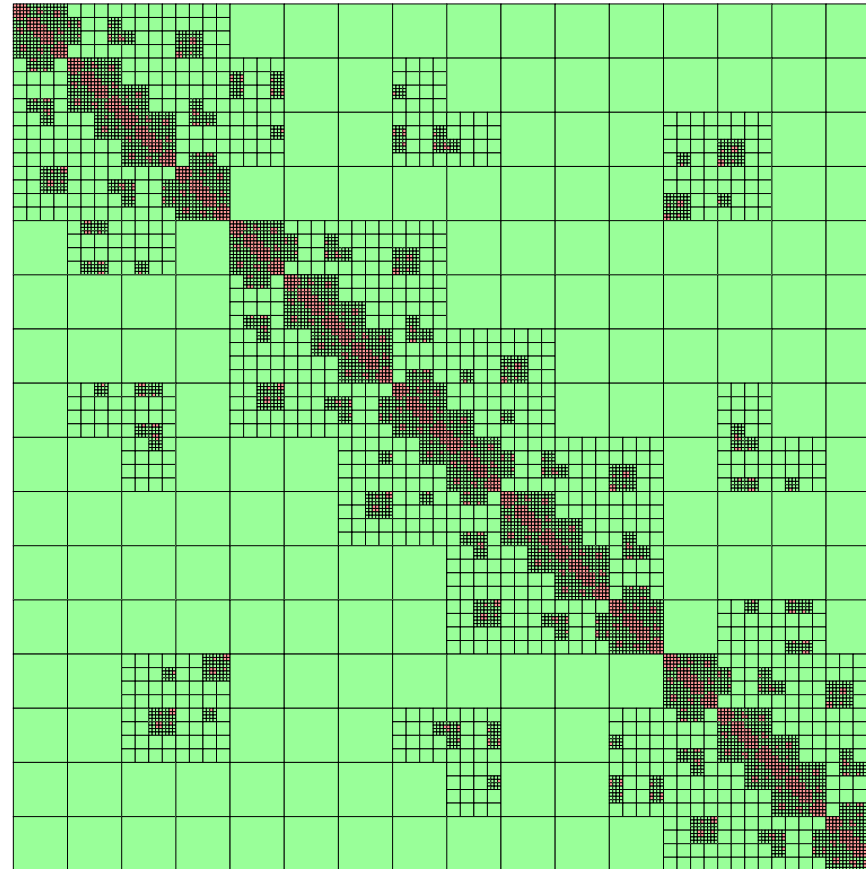
Definition: Hierarchical matrices (\mathcal{H} -matrices)

The set of the hierarchical matrices is defined by

$$\mathcal{H}(T_{I \times I}, k) := \{M \in \mathbb{R}^{I \times I} \mid \text{rank}(M|_{t \times s}) \leq k \forall \text{ admissible leaves } t \times s \text{ of } T_{I \times I}\}$$

Submatrices of $M \in \mathcal{H}(T_{I \times I}, k)$ corresponding to inadmissible leaves are stored as dense blocks whereas those corresponding to admissible leaves are stored in factorized form as rank- k matrices, called **R_k -format**.

Example



Stiffness matrix of 2D heat equation with distributed control and isolation BC
 $n = 1024$ and $k = 4$

Hierarchical Matrices: Formatted Arithmetic

$\mathcal{H}(T_{I \times I}, k)$ is not a linear subspace of $\mathbb{R}^{I \times I} \rightsquigarrow$ formatted arithmetics
 \rightsquigarrow projection of the sum, product and inverse into $\mathcal{H}(T_{I \times I}, k)$

1. Formatted Addition (\oplus)

with complexity $\mathcal{N}_{\mathcal{H} \oplus \mathcal{H}} = \mathcal{O}(nk^2 \log n)$ (for sparse $T_{I \times I}$)
Corresponds to best approximation (in the Frobenius-norm).

2. Formatted Multiplication (\odot)

$\mathcal{N}_{\mathcal{H} \odot \mathcal{H}} = \mathcal{O}(nk^2 \log^2 n)$ (under some technical assumptions on $T_{I \times I}$)

3. Formatted inversion (\widetilde{Inv})

$\mathcal{N}_{\mathcal{H}, \widetilde{Inv}} = \mathcal{O}(nk^2 \log^2 n)$ (under some technical assumptions on $T_{I \times I}$)

\mathcal{H} -Matrix Sign Function Method

Sign function iteration with formatted \mathcal{H} -matrix arithmetic:

$$\tilde{A}_0 = (A)_{\mathcal{H}}, \quad \tilde{A}_{j+1} = \frac{1}{2}(\tilde{A}_j \oplus \widetilde{\text{Inv}}(A_j))$$

Accuracy control for iterates $\rightsquigarrow k = \mathcal{O}(\log \frac{1}{\delta} + \log \frac{1}{\rho})$, where

$$\begin{aligned} \|(\tilde{A}_j^{-1} - \widetilde{\text{Inv}}(\tilde{A}_j))\|_2 &\leq \delta \\ \|(\tilde{A}_j^{-1} + \widetilde{\text{Inv}}(\tilde{A}_j)) - (\tilde{A}_j^{-1} \oplus \widetilde{\text{Inv}}(\tilde{A}_j))\|_2 &\leq \rho \end{aligned}$$

\implies **forward error bound** (assuming $c_j(\delta + \rho)\|A_j^{-1}\|_2 < 1 \ \forall j$):

$$\|\tilde{A}_j - A_j\|_2 \leq c_j(\delta + \rho),$$

where

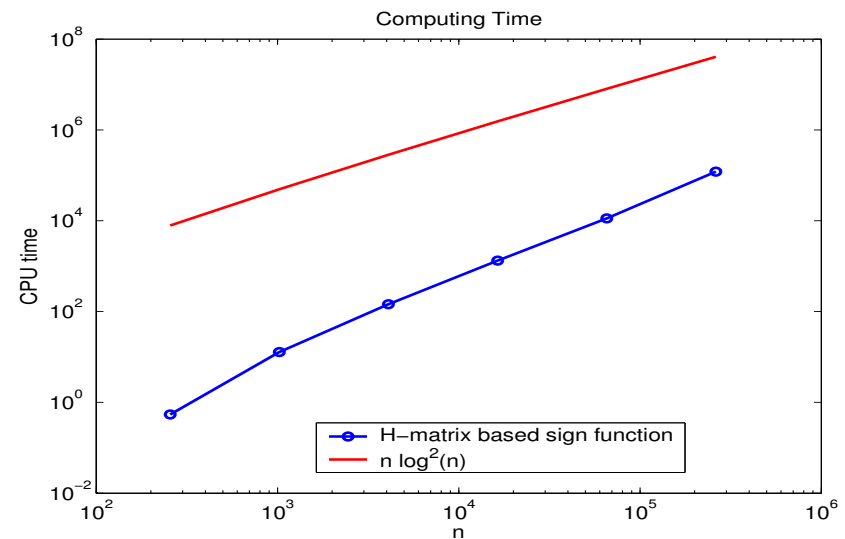
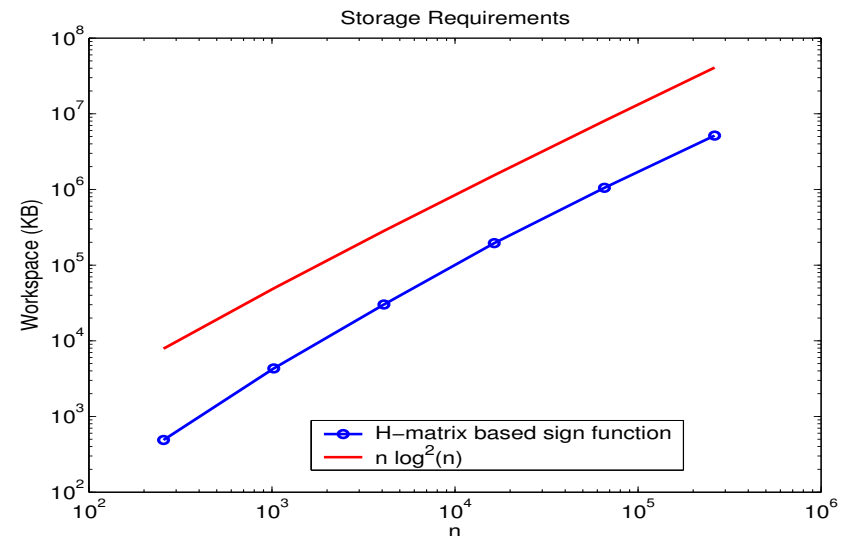
$$c_0 = \|\tilde{A}_0 - A\|_2(\delta + \rho)^{-1}, \quad c_{j+1} = \frac{1}{2} \left(1 + c_j + c_j \frac{\|A_j^{-1}\|_2^2}{1 - c_j(\delta + \rho)\|A_j^{-1}\|_2} \right).$$

Numerical Performance

- Solve $AX + XA^T + BB^T = 0$.
- FEM discretization of 2D heat equation with boundary control.
- Accuracy and rank of computed factor

n	r	$\frac{\ AX + XA^T + BB^T\ _2}{2\ A\ _2\ X\ _2 + \ BB^T\ _2}$
256	11	$8.4 \cdot 10^{-8}$
1024	13	$4.4 \cdot 10^{-6}$
4096	14	$5.3 \cdot 10^{-6}$
16384	15	$4.8 \cdot 10^{-6}$

- For $n = 262,144$ (that is, 34 billion unknowns in X) we get $r = 21$
 \Rightarrow 5MB for solution instead of 64GB!



results by U. Baur

Conclusions

- Large-scale dense problems can be efficiently solved using parallel implementation of the sign function method.
- Large-scale dense, but data-sparse problems can be efficiently solved using \mathcal{H} -matrix implementation of the sign function method.
- The most promising methods for large-scale sparse problems are low-rank Smith and ADI methods; selection of acceleration shifts remains a tricky issue.
- Krylov subspace methods and splitting methods are not competitive in general.
- To-Do:
 - \mathcal{H} -matrix sign function for Sylvester equations
 - Low-rank ADI method for Sylvester equations
 - Low-rank Smith method for Sylvester equations