

# Nonlinear Reduced Order Modeling for Transonic Flows via Manifold Learning

Thomas Franz, Ralf Zimmermann, Stefan Görtz



- 1 Motivation
- 2 Isomap
- 3 Back-mapping
- 4 ROM via Isomap + Interpolation
- 5 Computational costs
- 6 Results
- 7 Outlook



# Motivation

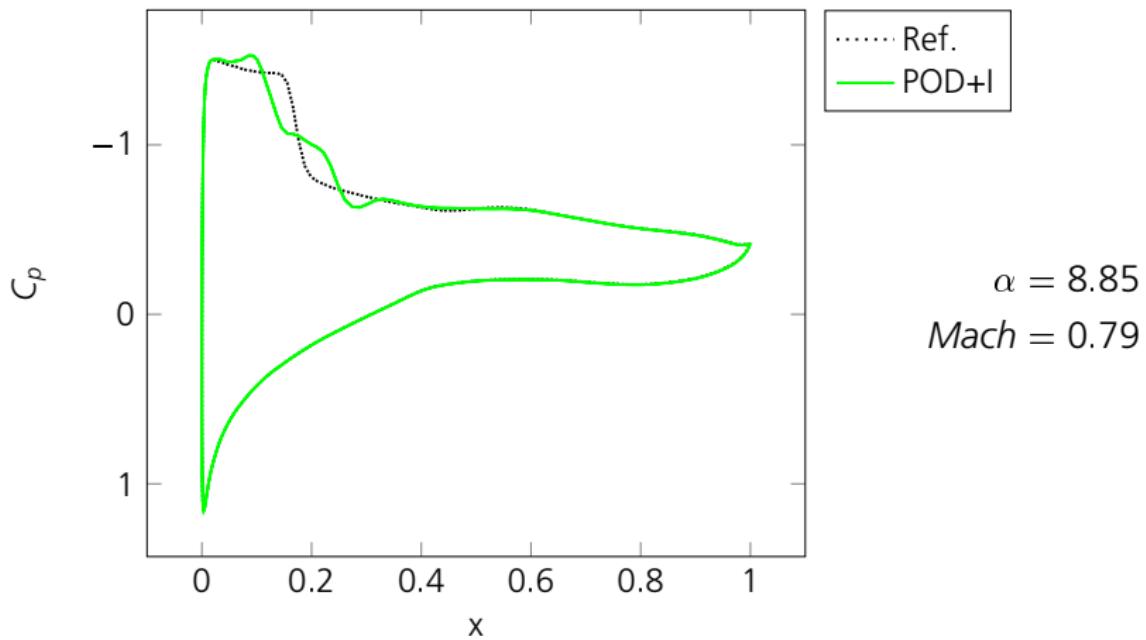
## Objective: transonic flows

- Shocks ( $\hat{=}$  strong non-linearities) appear, which move along the flow domain as the parameters are varied
- Difficult to predict shocks by ROMs, because most ROMs assume some linear coherences or else require a large amount of full-order data input

How can we improve the prediction of shock dominated CFD solutions using ROMs?



# Example - 2D NACA64A010 airfoil



# Outline

- 1 Motivation
- 2 Isomap
- 3 Back-mapping
- 4 ROM via Isomap + Interpolation
- 5 Computational costs
- 6 Results
- 7 Outlook



## Introduction to Manifold Learning (ML)

- ↗ Given:  $W = \{W^1, \dots, W^m\} \subset \mathcal{W} \subset \mathbb{R}^n$  sampled from an unknown data manifold  $\mathcal{W}$  with intrinsic dimensionality  $\dim(\mathcal{W}) = d < n$
- ↗ Goal: find embedding mapping

$$h : W \subset \mathbb{R}^n \rightarrow Y = \{y^1, \dots, y^m\} \subset \mathbb{R}^d,$$

while preserving the geometry of the data  $W$  as much as possible

- ⇒ The obtained embedding  $Y$  is a good representation for the high dimensional dataset  $W$

The main application of the established ML methods is data compression, image processing or data visualization.



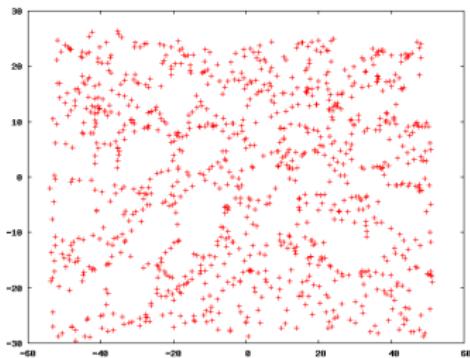
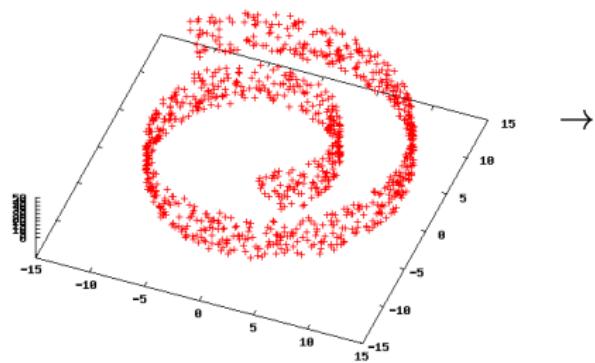
## Isomap

- ↗ Dimensionality Reduction / Manifold Learning method
- ↗ Based on Multidimensional Scaling (MDS)
- ↗ Attempts to preserve geodesic pairwise distances of input data



## Isomap

- ↗ Dimensionality Reduction / Manifold Learning method
- ↗ Based on Multidimensional Scaling (MDS)
- ↗ Attempts to preserve geodesic pairwise distances of input data

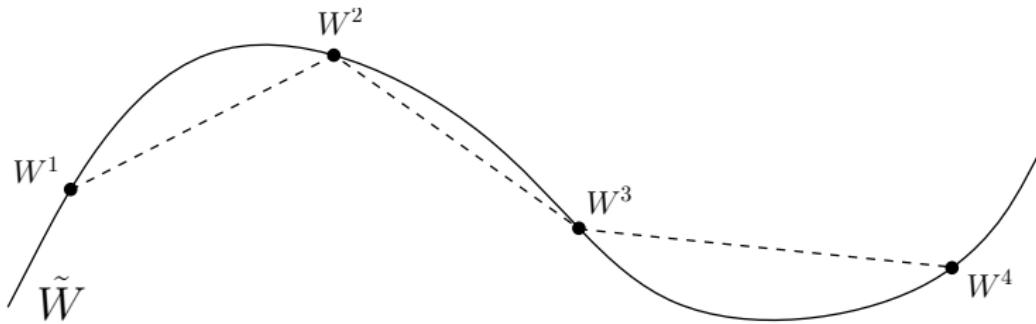


2d embedding of the Swiss roll with Isomap



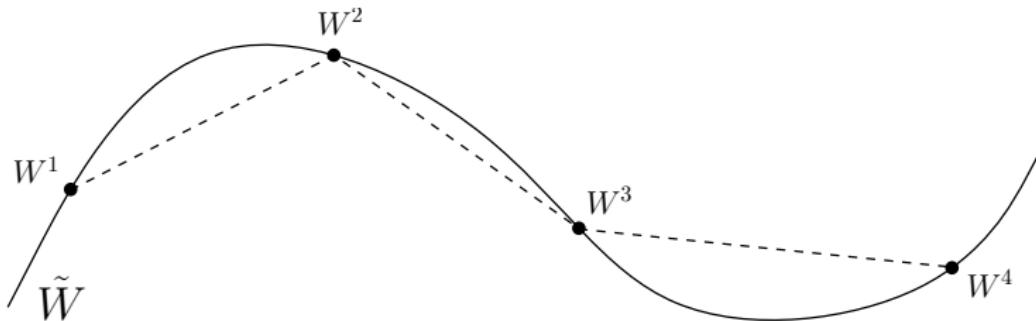
## Approximating geodesic distances

- ↗ For close-by points: *Euclidean* distance  $\approx$  geodesic distance
- ↗ For far away points: length of an *Euclidean* polygonal curve through close-by points



## Approximating geodesic distances

- For close-by points: *Euclidean* distance  $\approx$  geodesic distance
- For far away points: length of an *Euclidean* polygonal curve through close-by points



⇒ Graph-theoretical shortest paths problem

## Metric Multidimensional Scaling (MDS)

- ↗ Maps high dimensional data  $W = \{W^1, \dots, W^m\} \subset \mathbb{R}^n$  to low dimensional representation  $Y = \{y^1, \dots, y^m\} \subset \mathbb{R}^d$  featuring *Euclidean* inter-point distances that (almost) equal the inter-point distances of the original data, i.e.,  $\text{dist}(W^i, W^j) \simeq \|y^i, y^j\|_2$ .
- ↗ Yields the best d-dimensional *Euclidean* embedding of the given data.
- ↗ Embedding is obtained by solving an Eigenvalue Decomposition.



## Isomap in detail

Input:  $W = \{W^1, \dots, W^m\}, d, k$

1. construct weighted  $k$ -neighborhood graph (e.g. via k-d tree) to obtain euclidean distance matrix:

$$D_W(i,j) = \begin{cases} ||W^i - W^j||_2 & \text{if } i, j \text{ are neighbors} \\ \infty & \text{else} \end{cases}$$



## Isomap in detail

Input:  $W = \{W^1, \dots, W^m\}, d, k$

1. construct weighted  $k$ -neighborhood graph (e.g. via k-d tree) to obtain euclidean distance matrix:

$$D_W(i,j) = \begin{cases} ||W^i - W^j||_2 & \text{if } i, j \text{ are neighbors} \\ \infty & \text{else} \end{cases}$$

2. compute shortest paths based on  $D_W$  (e.g. via Floyd-Warshall) to obtain geodesic distance matrix  $D_G$



## Isomap in detail

Input:  $W = \{W^1, \dots, W^m\}, d, k$

1. construct weighted  $k$ -neighborhood graph (e.g. via k-d tree) to obtain euclidean distance matrix:

$$D_W(i,j) = \begin{cases} ||W^i - W^j||_2 & \text{if } i, j \text{ are neighbors} \\ \infty & \text{else} \end{cases}$$

2. compute shortest paths based on  $D_W$  (e.g. via Floyd-Warshall) to obtain geodesic distance matrix  $D_G$
  3. apply MDS to distance matrix  $D_G$  to obtain  $d$ -dimensional representation  $Y = \{y^1, \dots, y^m\}$
- ⇒ Isometric embedding



# Outline

- 1 Motivation
- 2 Isomap
- 3 Back-mapping
- 4 ROM via Isomap + Interpolation
- 5 Computational costs
- 6 Results
- 7 Outlook



## Situation

- ↗ Given: Embedding  $Y = \{y^1, \dots, y^m\} \subset \mathbb{R}^d$  corresponding to a unknown data manifold  $\mathcal{W}$  and new point  $y^* \in \mathbb{R}^d$
- ↗ Goal: Find  $W^* \subset \mathbb{R}^n$



## Situation

- ↗ Given: Embedding  $Y = \{y^1, \dots, y^m\} \subset \mathbb{R}^d$  corresponding to a unknown data manifold  $\mathcal{W}$  and new point  $y^* \in \mathbb{R}^d$
- ↗ Goal: Find  $W^* \subset \mathbb{R}^n$

## Idea

- ↗ Nearest neighbors  $\{y^j \mid j \in \mathcal{I}\}$  to  $y^*$  correspond isometrically to the nearest neighbors  $\{W^j \mid j \in \mathcal{I}\}$  on the data manifold.
- ⇒ affine reconstruction of  $y^*$  by its  $N$  nearest neighbors should yield a good weighting to construct a linear combination of the corresponding high dimensional snapshots



## Local approximate inverse mapping

Input:  $y^*, k$

1. identify  $k$  nearest neighbors of  $y^*$  among the embedding  
 $Y = \{y^1, \dots, y^m\}$ . Let  $N_0$  denote the set of indices of the  $k$  nearest neighbors.



## Local approximate inverse mapping

Input:  $y^*, k$

1. identify  $k$  nearest neighbors of  $y^*$  among the embedding

$Y = \{y^1, \dots, y^m\}$ . Let  $N_0$  denote the set of indices of the  $k$  nearest neighbors.

2. compute  $\min_{w \in \mathbb{R}^{|N_0|}} \|y^* - \sum_{j \in N_0} w_j y^j\|$  s.t.  $\sum_{j \in N_0} w_j = 1$



## Local approximate inverse mapping

Input:  $y^*, k$

1. identify  $k$  nearest neighbors of  $y^*$  among the embedding  
 $Y = \{y^1, \dots, y^m\}$ . Let  $N_0$  denote the set of indices of the  $k$  nearest neighbors.
2. compute  $\min_{w \in \mathbb{R}^{|N_0|}} \|y^* - \sum_{j \in N_0} w_j y^j\|$  s.t.  $\sum_{j \in N_0} w_j = 1$
3. compute  $W^* := \sum_{j \in N_0} w_j W^j$  to get a corresponding high dimensional solution



## Local approximate inverse mapping

Input:  $y^*, k$

1. identify  $k$  nearest neighbors of  $y^*$  among the embedding

$Y = \{y^1, \dots, y^m\}$ . Let  $N_0$  denote the set of indices of the  $k$  nearest neighbors.

2. compute  $\min_{w \in \mathbb{R}^{|N_0|}} \|y^* - \sum_{j \in N_0} w_j y^j\|$  s.t.  $\sum_{j \in N_0} w_j = 1$

3. compute  $W^* := \sum_{j \in N_0} w_j W^j$  to get a corresponding high dimensional solution

Step 2 can be replaced by a linear system of equations, which appears by setting the gradient of the corresponding *Lagrange* function to zero.



# Outline

- 1 Motivation
- 2 Isomap
- 3 Back-mapping
- 4 ROM via Isomap + Interpolation
- 5 Computational costs
- 6 Results
- 7 Outlook



## Set up

Parameter configurations:  $p^i \in \mathbb{R}^k, i = 1, \dots, m$

CFD solution snapshots:  $W = \{W^1, \dots, W^m\}, W^i := W(p^i) \in \mathbb{R}^n$



## Set up

Parameter configurations:  $p^i \in \mathbb{R}^k, i = 1, \dots, m$

CFD solution snapshots:  $W = \{W^1, \dots, W^m\}, W^i := W(p^i) \in \mathbb{R}^n$

## ROM via Isomap + Interpolation

1. Apply Isomap to the data set  $W$  to obtain the embedding

$$Y = \{y^1, \dots, y^m\} \subset \mathbb{R}^d \text{ (offline)}$$

Remark: Process chain is similar to POD + Interpolation.



## Set up

Parameter configurations:  $p^i \in \mathbb{R}^k, i = 1, \dots, m$

CFD solution snapshots:  $W = \{W^1, \dots, W^m\}, W^i := W(p^i) \in \mathbb{R}^n$

## ROM via Isomap + Interpolation

1. Apply Isomap to the data set  $W$  to obtain the embedding  
 $Y = \{y^1, \dots, y^m\} \subset \mathbb{R}^d$  (offline)
2. Interpolate representative  $y^* \in \mathbb{R}^d$  for new parameter configuration  
 $p^* \in \mathbb{R}^k$ , where the interpolation set is given by  $\{(p^i, y^i)\}_{i=1}^m$  (online)

Remark: Process chain is similar to POD + Interpolation.



## Set up

Parameter configurations:  $p^i \in \mathbb{R}^k, i = 1, \dots, m$

CFD solution snapshots:  $W = \{W^1, \dots, W^m\}, W^i := W(p^i) \in \mathbb{R}^n$

## ROM via Isomap + Interpolation

1. Apply Isomap to the data set  $W$  to obtain the embedding  
 $Y = \{y^1, \dots, y^m\} \subset \mathbb{R}^d$  (offline)
2. Interpolate representative  $y^* \in \mathbb{R}^d$  for new parameter configuration  
 $p^* \in \mathbb{R}^k$ , where the interpolation set is given by  $\{(p^i, y^i)\}_{i=1}^m$  (online)
3. Apply back-mapping to  $y^*$  to obtain a prediction of the CFD solution  
 $W^* = W(p^*)$  (online)

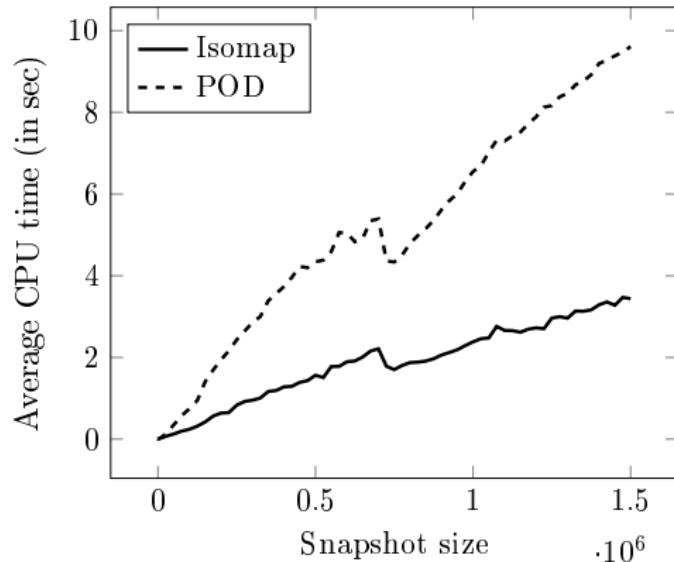
Remark: Process chain is similar to POD + Interpolation.



# Outline

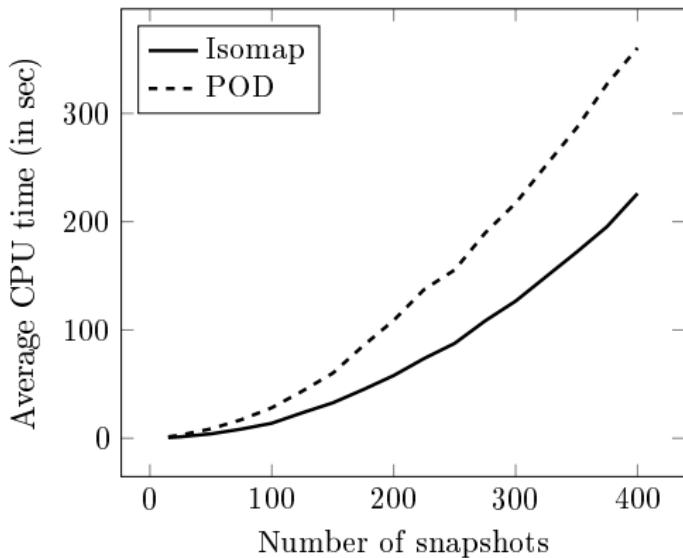
- 1 Motivation
- 2 Isomap
- 3 Back-mapping
- 4 ROM via Isomap + Interpolation
- 5 Computational costs
- 6 Results
- 7 Outlook





**Offline** costs depending on the **snapshot size** using 30 snapshots  
(without building a interpolation model).





**Offline** costs depending on the **number of snapshots** with a fixed snapshot size of  $10^6$  (without building a interpolation model).

# Computational complexity

## online stage

- ↗  $\mathcal{O}(dm)$  for RBF interpolation
- ↗  $\mathcal{O}(N_{\text{rec}} \log m)$  for finding the  $N_{\text{rec}}$  nearest neighbors
- ↗  $\mathcal{O}(N_{\text{rec}}^3)$  to calculate the weights for the back-mapping
- ↗  $\mathcal{O}(N_{\text{rec}}n)$  to map the reduced-order coordinates onto the manifold
  
- ↗ Prediction of full-order solutions scales **linearly** in  $n$
- ↗ Prediction of reduced-order coordinates is **independent** of  $n$   
⇒ Qualifies as a real-time method

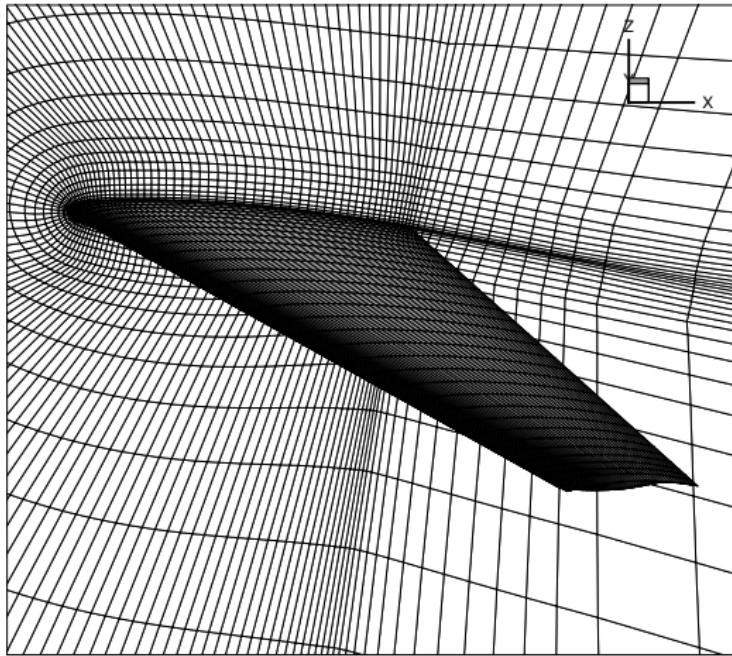


# Outline

- 1 Motivation
- 2 Isomap
- 3 Back-mapping
- 4 ROM via Isomap + Interpolation
- 5 Computational costs
- 6 Results
- 7 Outlook



# LANN

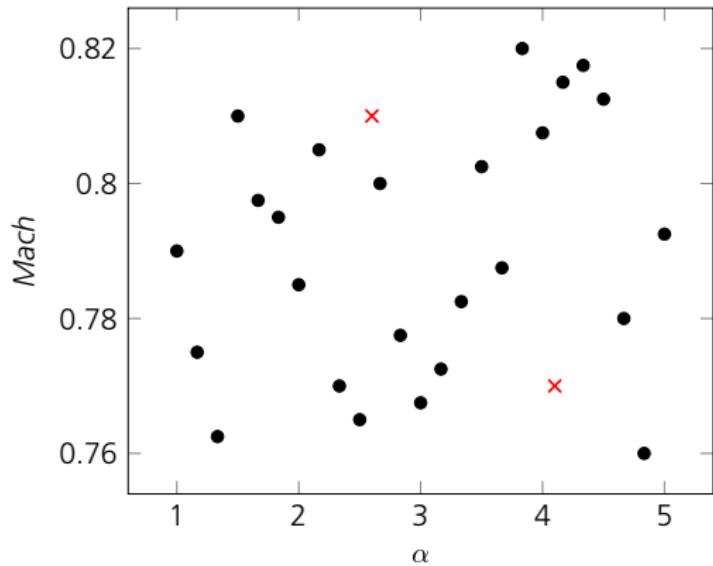


LANN wing

Grid size: 237,373



# LANN



Latin hypercube  
sampling

(25  $C_p$  snapshots  $\in \mathbb{R}^{237373}$ )

CFD Code: TAU Euler

---

CPU times:

Isomap+TPS: 0.72s

Prediction:  $\leq 0.07s$

POD+TPS: 1.62s

Prediction:  $\sim 0.03s$

TAU:  $\sim 450s$

- Snapshots
- ✖ Prediction points

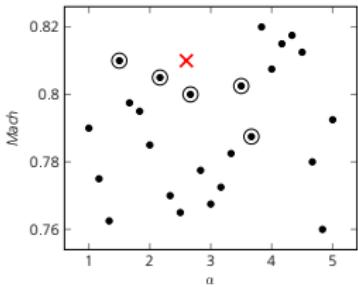
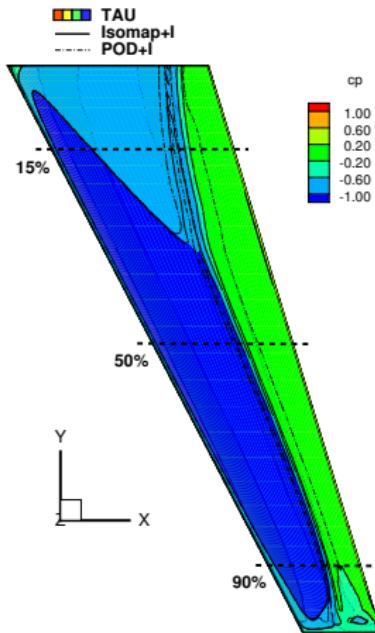
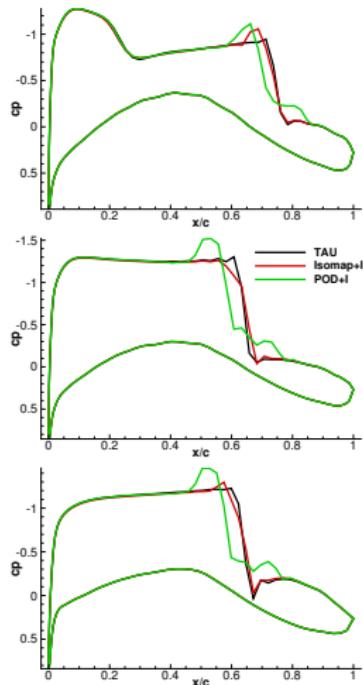


# Isomap parameter

- ↗ Dimension of embedding space: 2
- ↗ Number of nearest neighbors for detecting the manifold: 7
- ↗ Number of nearest neighbors for the back-mapping: 5



LANN

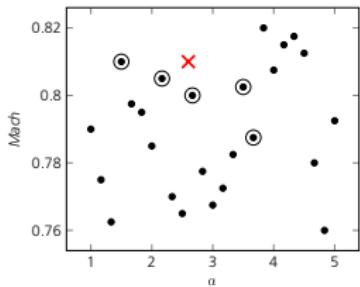
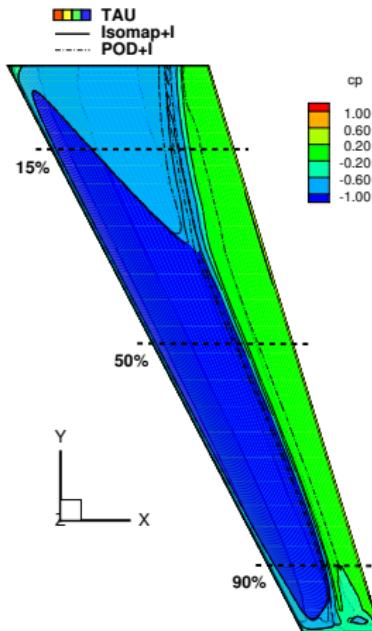
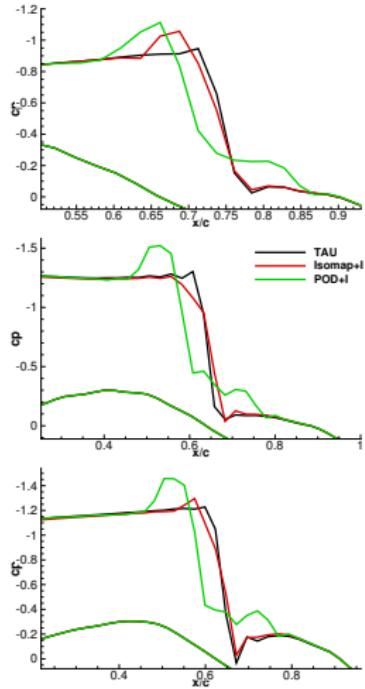


$$\alpha = 2.6$$

$$Mach = 0.81$$



LANN

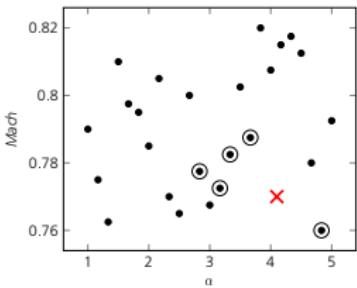
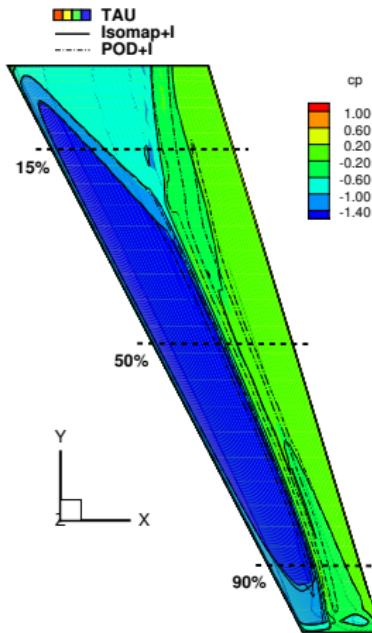
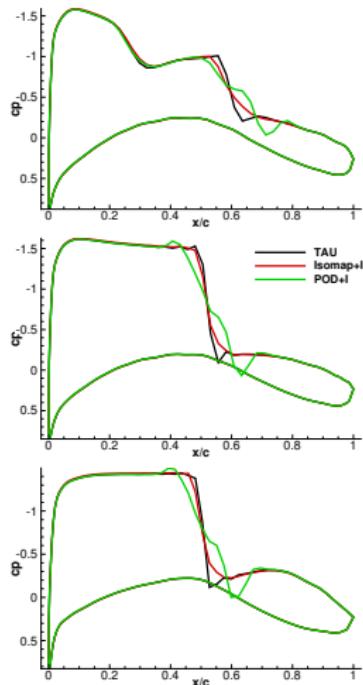


$$\alpha = 2.6$$

$$Mach = 0.81$$



# LANN

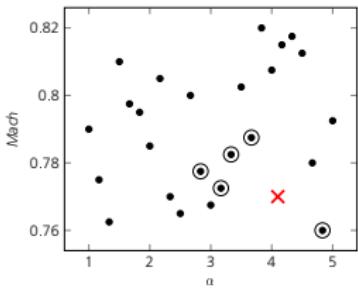
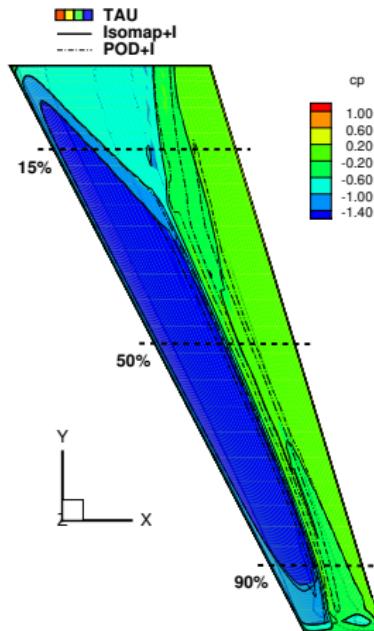
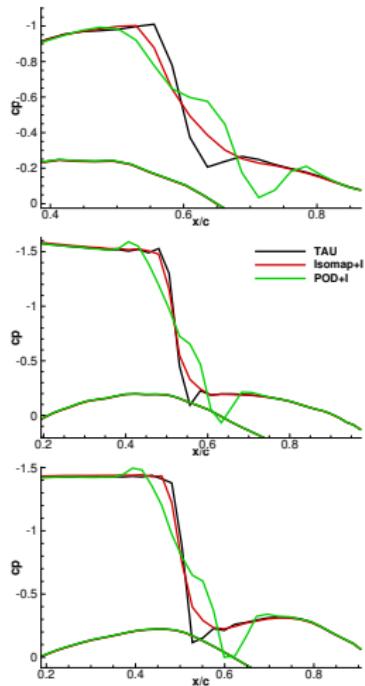


$$\alpha = 4.1$$

$$Mach = 0.77$$



# LANN



$$\alpha = 4.1$$

$$Mach = 0.77$$



# Outline

- 1 Motivation
- 2 Isomap
- 3 Back-mapping
- 4 ROM via Isomap + Interpolation
- 5 Computational costs
- 6 Results
- 7 Outlook



# Outlook

- ↗ Integration of a residual based optimization method for the Isomap coefficients (e.g. LeastSquare ROM) to improve the solutions considering flow physics
  
- ↗ “Manifold filling” adaptive sampling strategy



# Appendix



# Computational complexity

## Offline stage

Dominated by the terms

- ↗  $\mathcal{O}(nm \log m)$  for constructing the kd-tree
- ↗  $\mathcal{O}(m^3)$  for finding all shortest pathes (Ford-Warshall)

## online stage

- ↗  $\mathcal{O}(dm)$  for RBF interpolation
- ↗  $\mathcal{O}(N_{rec} \log m)$  for finding the  $N_{rec}$  nearest neighbors
- ↗  $\mathcal{O}(N_{rec}^3)$  to calculate the weights for the back-mapping
- ↗  $\mathcal{O}(N_{rec}n)$  to map the reduced-ordner coordinates onto the manifold

⇒ Both stages scale *linearly* in  $n$



# Proper Orthogonal Decomposition

Model parameters:  $p^i \in \mathbb{R}^d, i = 1, \dots, m$

CFD solution snapshots:  $W^i := W(p^i) \in \mathbb{R}^n, i = 1, \dots, m$

Snapshot matrix:  $Y := (W^1, \dots, W^m) \in \mathbb{R}^{n \times m}$

→ Compute  $m \times m$  eigenvalue decomposition

$$Y^T Y V^j = \lambda_j V^j, \quad j = 1, \dots, m$$

⇒  $\text{span}\{U^1, \dots, U^m\} = \text{span}\{W^1, \dots, W^m\}$ ,

where  $U^j = \frac{1}{\sqrt{\lambda_j}} Y V^j \in \mathbb{R}^n$  with  $\langle V^i, V^j \rangle = \delta_{ij}$  and  $\lambda_1 \geq \lambda_2 \geq \dots > 0$



# Radial Basis Function interpolation 1/2

- ↗ Sample points:  $X = \{x^1, \dots, x^m\} \subset \mathbb{R}^k$ ,
  - ↗ Responses:  $Y = \{y^1, \dots, y^m\} \subset \mathbb{R}$ ,
- obtained by evaluating a function  $f(x^i) = y^i, i = 1, \dots, m$ .

Simplest Radial Basis Function model:

$$\hat{f}(x) = w^T \psi = \sum_{i=1}^m w_i \psi(\|x - x^i\|),$$

where  $\psi = (\psi(\|x - x^1\|), \dots, \psi(\|x - x^m\|))^T \in \mathbb{R}^m$  and  $\psi : r \mapsto \psi(r)$  is a radial basis function (RBF).



## Radial Basis Function interpolation 2/2

The weights  $w = (w_1, \dots, w_m)$  are determined by the interpolation conditions

$$\hat{f}(x^j) = y^j = \sum_{i=1}^m w_i \psi(\|x^j - x^i\|) = y^j, \quad j = 1, \dots, m,$$

which gives the linear equation system

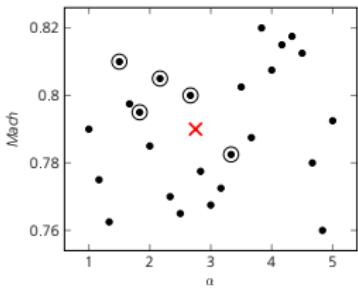
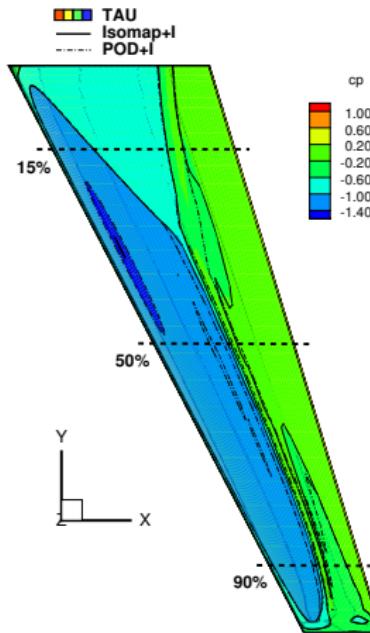
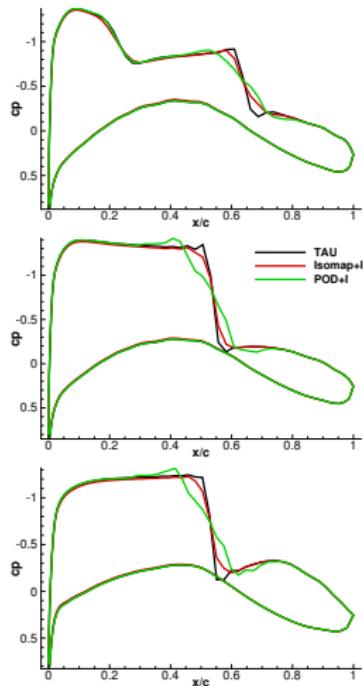
$$\Psi w = y, \tag{1}$$

where  $\Psi$  is the so called *Gram matrix* with entries  $\Psi_{i,j} = \psi(\|x^i - x^j\|)$ ,  $i, j = 1, \dots, m$ . If the matrix  $\Psi$  is regular, then the model becomes

$$\hat{f}(x) = y^T \Psi^{-1} \psi.$$



LANN

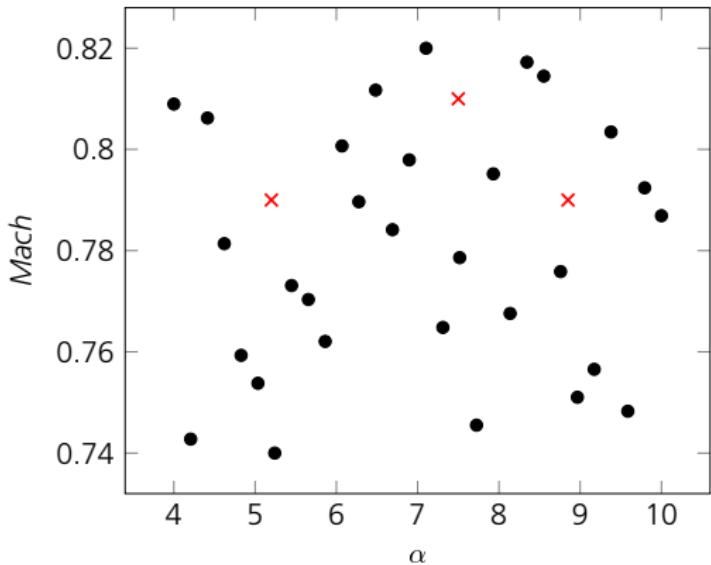


$$\alpha = 2.75$$

$$Mach = 0.79$$

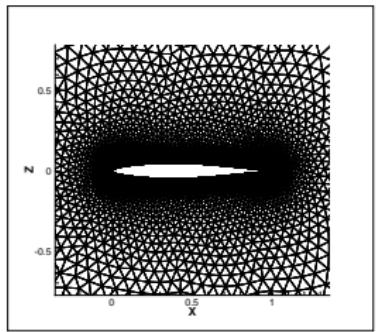


# NACA64A010



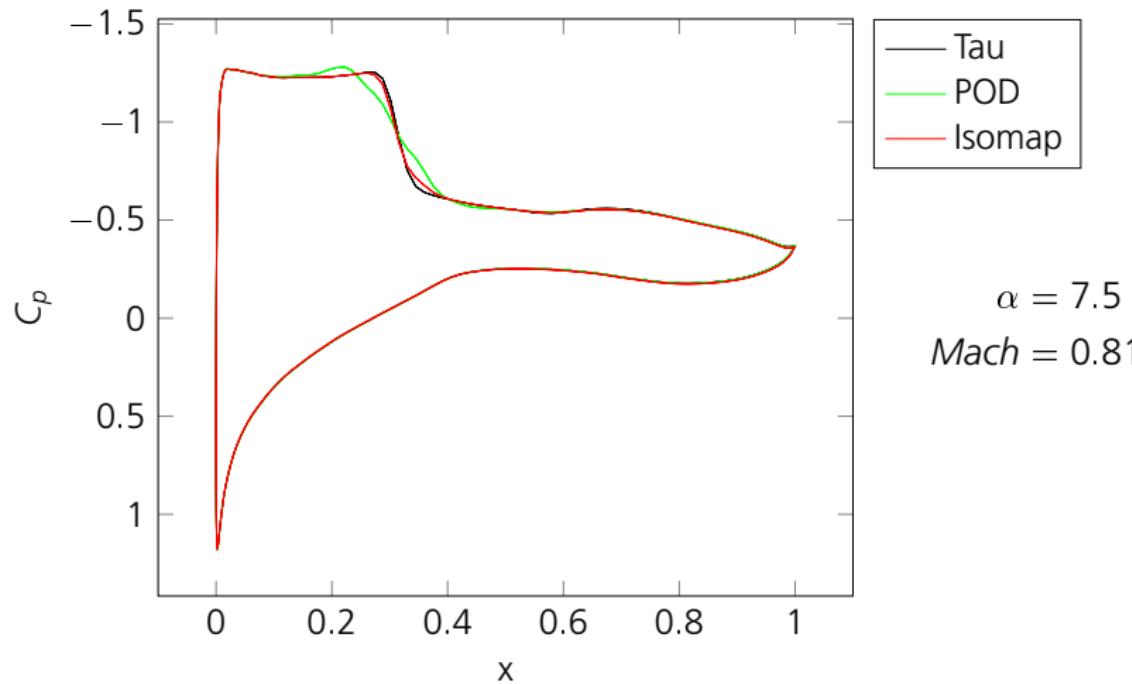
- Snapshots
- ✖ Prediction points

Latin hypercube sampling  
(30  $C_p$  surface snapshots  
 $\in \mathbb{R}^{400}$ )

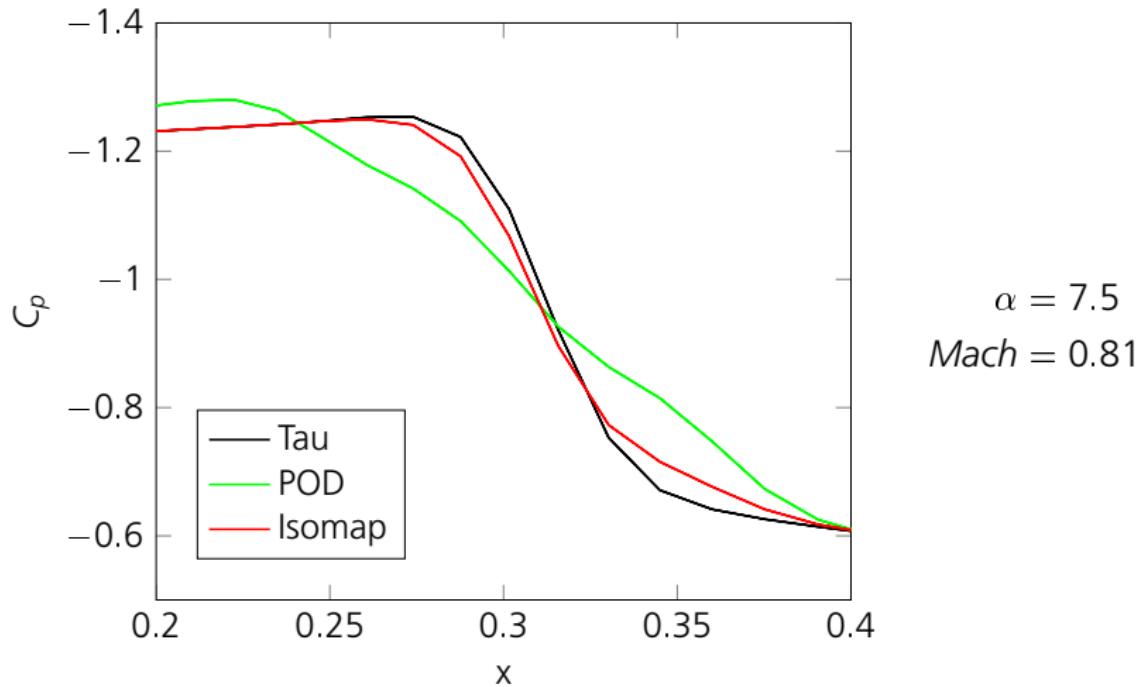


NACA64A010 airfoil

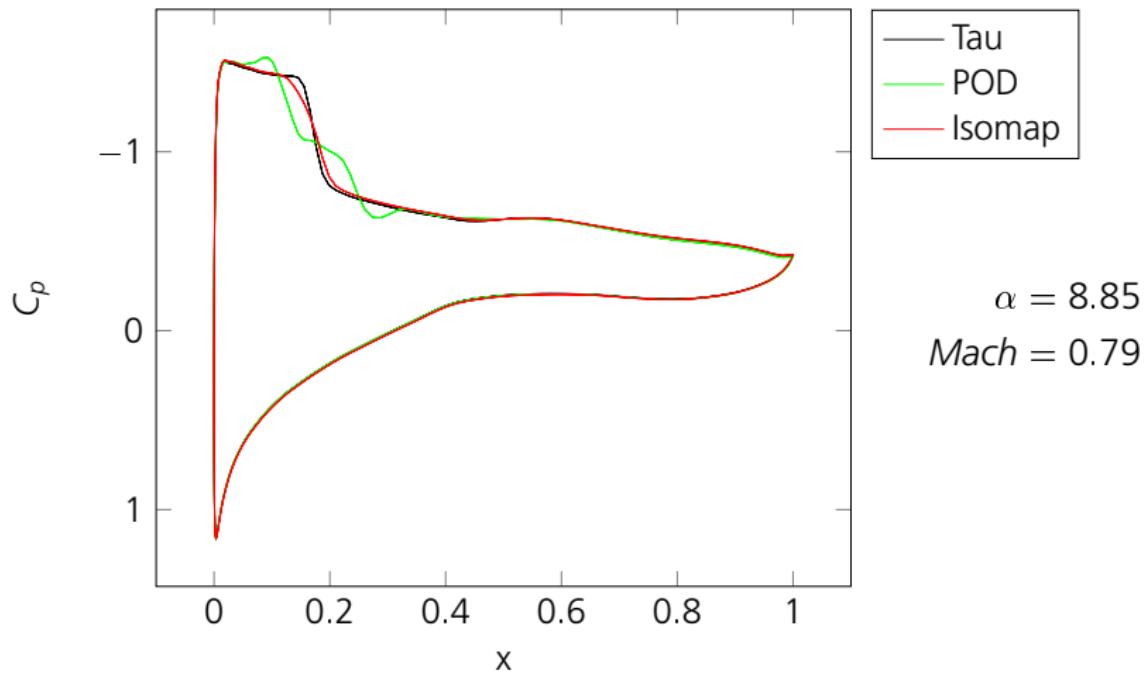
# NACA64A010



# NACA64A010



# NACA64A010



# NACA64A010

