



November 5, 2010

# MPI at MPI

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Max Planck Institute for Dynamics of Complex Technical Systems  
Computational Methods in Systems and Control Theory



# Parallel Computing Basics

## Why Parallel Computing?



nce upon a time ...

# Parallel Computing Basics



## Why Parallel Computing?



nce upon a time ...

...the world was simple...

# Parallel Computing Basics



## Why Parallel Computing?



nce upon a time ...

...the world was **simple**...

...and problems were **small**...

# Parallel Computing Basics



## Why Parallel Computing?



Once upon a time ...

...the world was simple...

...and problems were small...

...all computations could be carried out on a single computer.



# Parallel Computing Basics



## Why Parallel Computing?

Then the world grew **complicated** and problems became **large** and **difficult**.



# Parallel Computing Basics



## Why Parallel Computing?

Then the world grew **complicated** and problems became **large** and **difficult**.

Computations became **to challenging** for a single computer.



# Parallel Computing Basics



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Computations became too challenging for a single computer.

Therefore problems were **split**





# Parallel Computing Basics

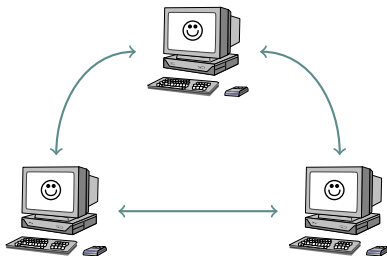


## Why Parallel Computing?

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Computations became too challenging for a single computer.

Therefore problems were **split** and **distributed** to **multiple computers**



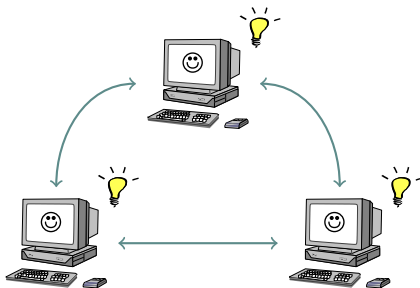
# Parallel Computing Basics



## Why Parallel Computing?

Then the world grew complicated and problems became large and difficult.

Computations became too challenging for a single computer. Therefore problems were **split** and **distributed** to **multiple computers** jointly finding their solution.



# Parallel Computing Basics

## Types of Parallelism



- Quasi Parallelism, or Multitasking

modern operating systems emulate parallelism via time-slicing



# Parallel Computing Basics



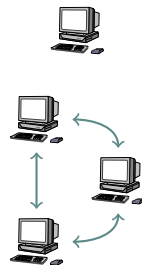
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- Distributed Memory Parallelism

computation on separate units with own memory on each unit





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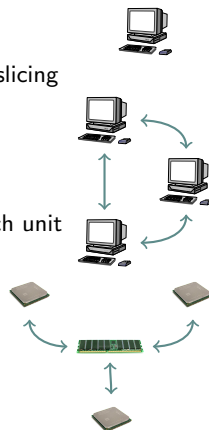
modern operating systems emulate parallelism via time-slicing

- Distributed Memory Parallelism

computation on separate units with own memory on each unit

- Shared Memory Parallelism

multiple computation units access a common memory



# Parallel Computing Basics

## Implementations and Standards



- Quasi Parallelism
  - operating systems scheduler
  - processes
  - process-threads (e.g. POSIX-threads, pthreads)

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### Data handling via the Message Passing Interface (MPI)

(standard for a collection of operations and their semantics, NOT prescribing the actual protocol or implementation.)

- MVAPICH/MVAPICH2 (implements MPI-1/MPI-2, BSD-License)
- OpenMPI (implements MPI-1, MPI-2, freely available)
- MPICH2 (implements MPI-1, MPI-2, MPI-2.1, MPI-2.2, freely available)

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- Shared Memory Parallelism

OpenMP API: compiler and preprocessor directives. (latest version 3.0; May 2008)

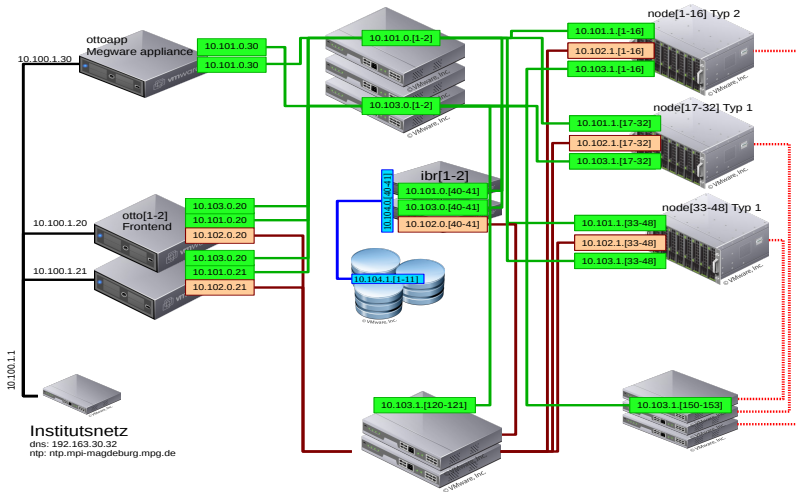
- GCC 4.3.2 and later
- Intel Compilers 10.1 and later
- Oracle, IBM, Cray, ...





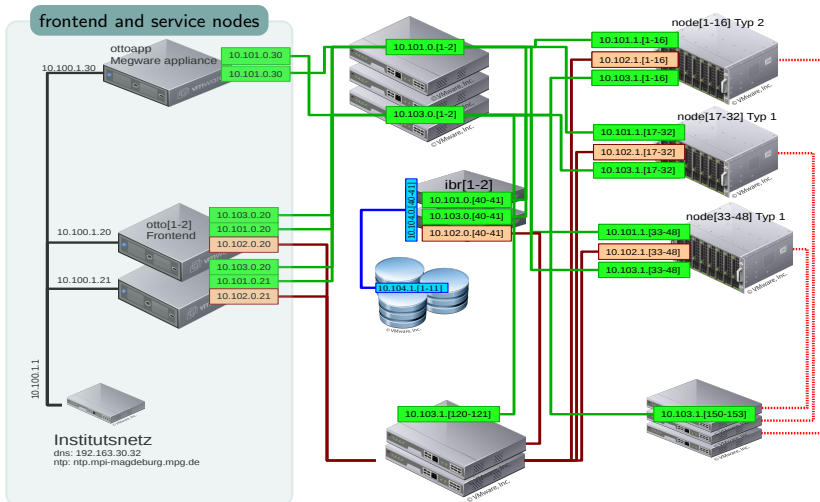
# Parallel Computing at MPI Magdeburg

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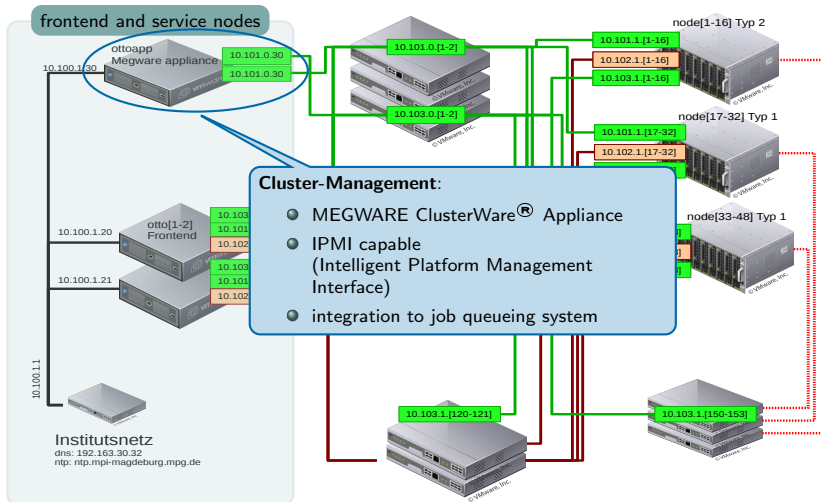
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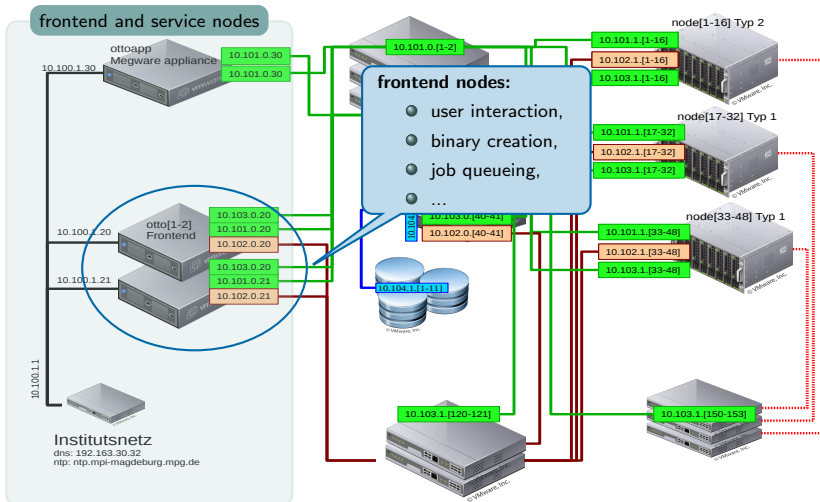
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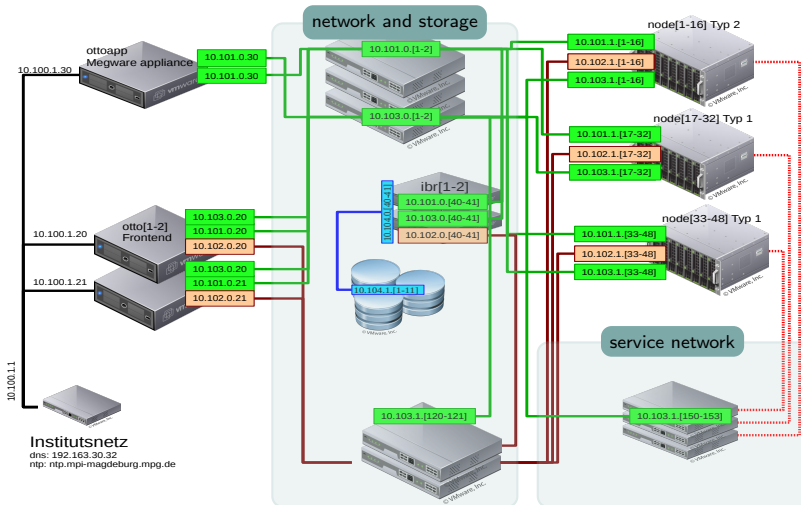
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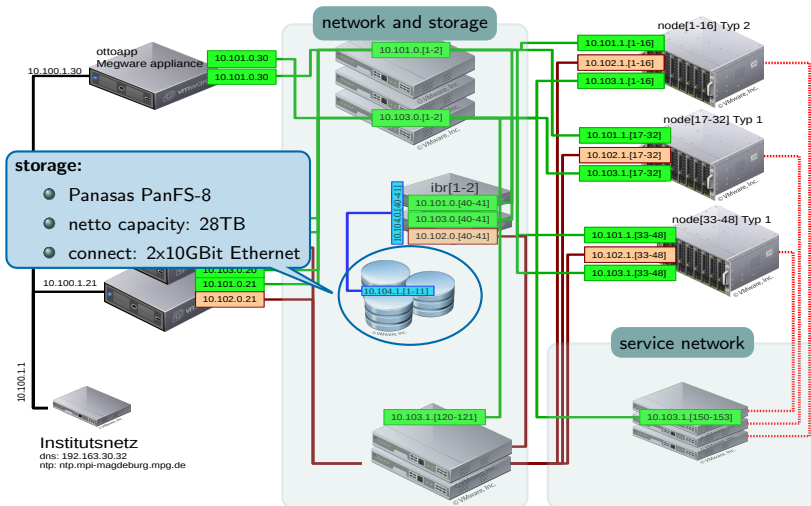
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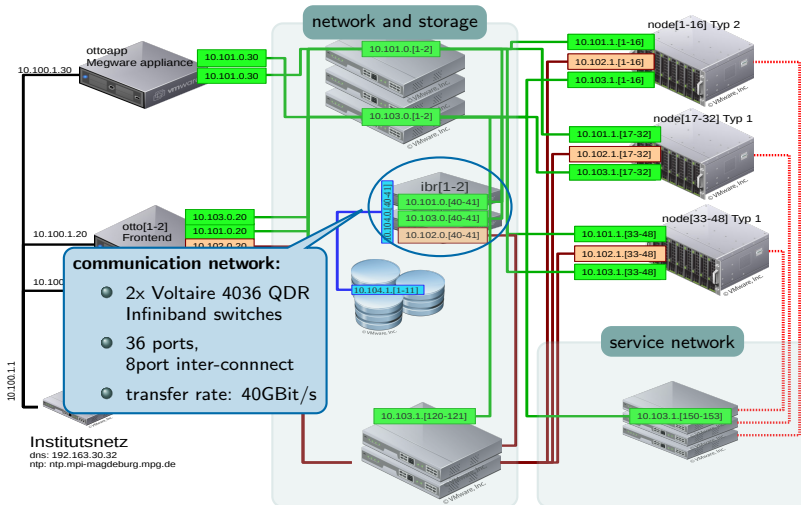
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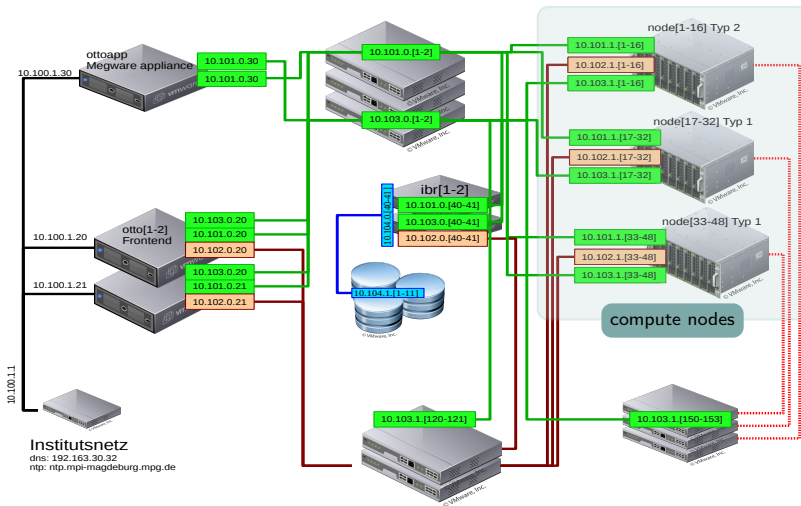
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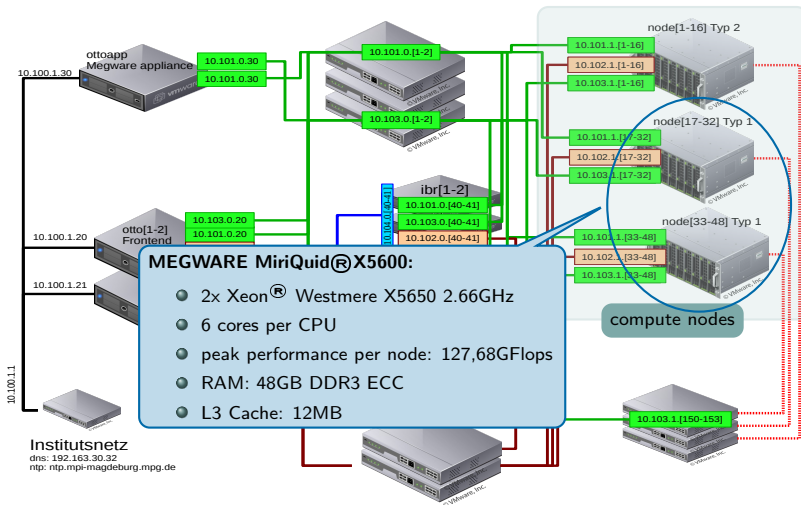






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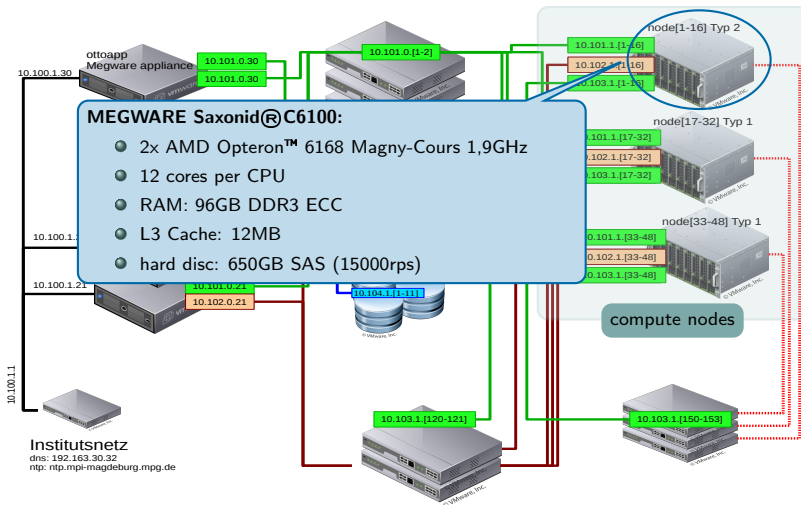
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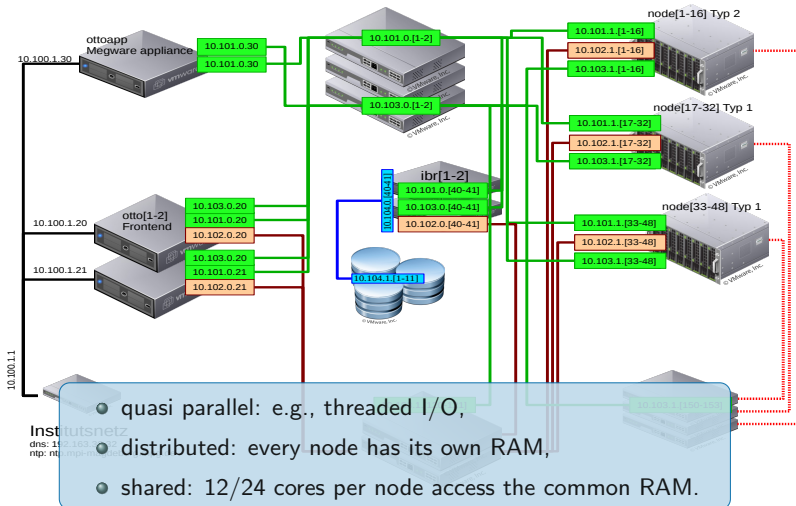
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# Parallel Computing at MPI Magdeburg

otto



# Parallel Computing at MPI Magdeburg

## Molecular Simulations and Design



### **From wavefunctions to proteins in networks**

The Molecular Simulations and Design (MSD) group aims at an explanation of chemical and biological phenomena at molecular level.

### **Complex phenomena in chemistry and biology**

MSD group develops and applies tools from

- Quantum mechanics
- QM/MM hybrid simulations
- Molecular dynamics
- Brownian dynamics
- Bioinformatics
- Protein structural modeling

Contact: Dr. Matthias Stein

# Parallel Computing at MPI Magdeburg



## Computational Methods in Systems and Control Theory (CSC)

### Interests:

Mathematical methods for application in systems and control theory and their numerical realization, with focus on Numerical Linear Algebra.

### Parallel Computing:

- accelerate solvers on modern multi-core processors
- solve very large
  - matrix equations,
  - model order reduction problems,
  - or optimal control problems

on high performance parallel machines.

### Parallel Computing aware Software developed in CSC:

- PLiCMR
- C.M.E.S.S.

# Parallel Computing in CSC

PLiCMR



Parallel Library in Control and Model Reduction.

<http://www.pscom.uji.es/modred/index.html>

Distributed memory parallel model order reduction via

- Balanced Truncation
- Singular Perturbation Approximation
- Hankel-Norm Approximation

Partners: High Performance Computing and Architectures Group  
(University Jaume I; Castellón; Spain)

<http://www.hpca.uji.es/>

# Parallel Computing in CSC

C.M.E.S.S.



## C-language Matrix Equation Sparse Solver

C-Library for solving large sparse:

- Lyapunov equations

$$\mathbf{FX} + \mathbf{XF}^T = -\mathbf{GG}^T, \quad \mathbf{FXE}^T + \mathbf{EXF}^T = -\mathbf{GG}^T,$$

See poster, as well.

# Parallel Computing in CSC

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- Model Reduction

- Balanced Truncation (first and second order systems)
- $\mathcal{H}_2$ -optimal Reduction (IRKA, TSIA)

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Currently focused on multi-core desktop computers, i.e., shared memory.

See poster, as well.

# The End



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Message Passing Interface at Max Planck Institute

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Read “MPI at MPI” as  
Message Passing Interface at Max Planck Institute  
Meet [otto](#) at MPI this November,  
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“...and they all computed happily ever after.”